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NEC NEC LCD Technologies, Ltd.

TFT COLOR LCD MODULE

NL10276BC24-19D

31cm (12.1 Type) XGA LVDS interface (1port)

PRELIMINARY DATA SHEET =

DOD-PP-0322 (1st edition)



All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

NL10276BC24-19D

INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC24-19D is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing circuit, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• FCNOTE

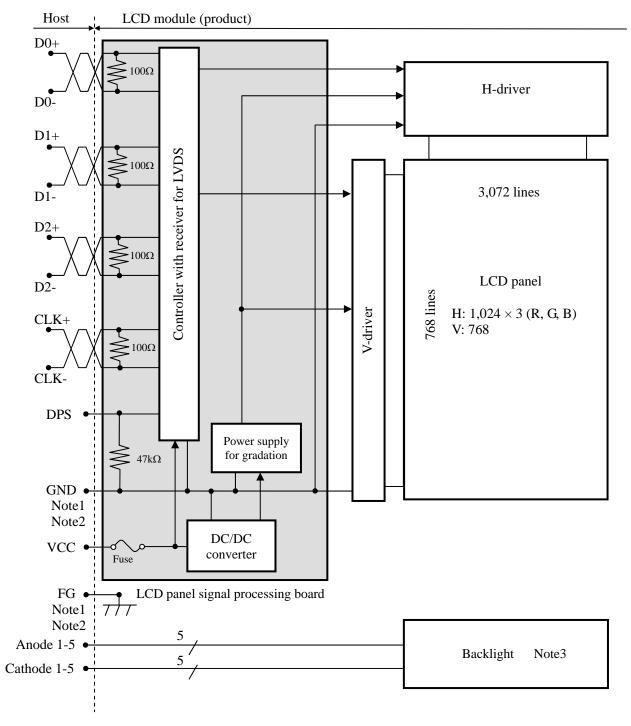
1.3 FEATURES

- High contrast
- Wide viewing angle
- LVDS interface
- Reversible-scan direction
- LED backlight type

2. GENERAL SPECIFICATIONS

	T				
Display area	245.76 (H) × 184.32 (V) mm				
Diagonal size of display	31cm (12.1 inches)				
Drive system	a-Si TFT active matrix				
Display color	262,144 colors				
Pixel	$1,024 \text{ (H)} \times 768 \text{ (V)} \text{ pixels}$				
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe				
Dot pitch	$0.08 \text{ (H)} \times 0.24 \text{ (V)} \text{ mm}$				
Pixel pitch	$0.24 \text{ (H)} \times 0.24 \text{ (V)} \text{ mm}$				
Module size	$260.0 \text{ (W)} \times 200.0 \text{ (H)} \times 6.9 \text{ (D)} \text{ mm (typ.)}$				
Weight	305g (typ.)				
Contrast ratio	600:1 (typ.)				
Viewing angle	At the contrast ratio ≥ 10:1 • Horizontal: Right side 70° (typ.), Left side 70° (typ.) • Vertical: Up side 60° (typ.), Down side 60° (typ.)				
Designed viewing direction	 At DPS= Low or Open: Normal scan Viewing direction without image reversal: up side (12 o'clock) Viewing direction with contrast peak: down side (6 o'clock) Viewing angle with optimum grayscale (γ=2.2): normal axis (perpendicular) 				
Polarizer surface	Antiglare				
Polarizer pencil-hardness	3H (min.) [by JIS K5400]				
Color gamut	At LCD panel center 40 % (typ.) [against NTSC color space]				
Response time	$Ton + Toff (10\% \longleftrightarrow 90\%)$ 25 ms (typ.)				
Luminance	$At IL=20mArm$ $430 \text{ cd/m}^2 \text{ (typ.)}$				
Signal system	LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)				
Power supply voltage	LCD panel signal processing board: 3.3V				
Backlight	LED backlight type				
Power consumption	At IL=20mArm, Checkered flag pattern 4.3 W				

3. BLOCK DIAGRAM

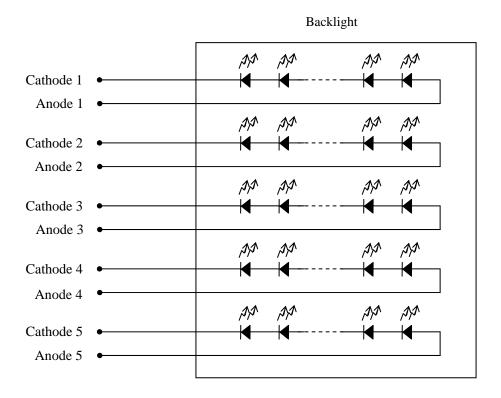


Note1: Relations between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

GND-FG Not connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND and FG are connected together in customer equipment.

Note3: Detail of backlight



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification					
Module size	$260.0 \pm 0.3 \text{ (W)} \times 200.0 \pm 0.3 \text{ (H)} \times 6.9 \pm 0.5 \text{ (D)}$	Note1	mm			
Display area	245.76 (H) × 184.32 (V)	Note1	mm			
Weight	305 (typ.), 320 (max.)		ър			

Note1: See "7. OUTLINE DRAWINGS".

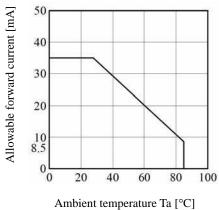
4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter	Symbol	Rating	Unit	Remarks	
Power supply voltage	LCD panel signal processing board	VCC	-0.3 to +4.0	V		
Input voltage for	Display signals Note1	VD	-0.3 to VCC+0.3	V	-	
signals	Function signal Note2	VF	-0.3 to VCC+0.3	V		
	Power dissipation	PD	1.1	W		
Backlight	Forward current	IL	Note3	mA	per one circuit	
	Pulse forward current	IFP	Note4	mA		
S	torage temperature	Tst	-20 to +60	°C	-	
Op	perating temperature	Тор	-20 to +60	°C	Note5	
			≤ 95	%	Ta ≤ 40°C	
]	Relative humidity Note6	RH	≤ 85	%	$40^{\circ}\text{C} < \text{Ta} \le 50^{\circ}\text{C}$	
			≤ 55	%	$50^{\circ}\text{C} < \text{Ta} \le 60^{\circ}\text{C}$	
. A	Absolute humidity Note6	AH	≤ 71 Note7	g/m ³	Ta > 60°C	

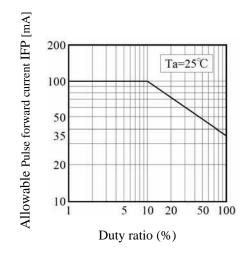
Note1: D0+/-, D1+/-, D2+/-, CLK+/-

Note2: DPS

Note3: Forward current



Note4: Pulse forward current



Note5: Measured at center of LCD panel surface (including self-heat)

Note6: No condensation

Note7: Water amount at Ta= 60°C and RH= 55%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta = 25^{\circ}C)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage	VCC	3.0	3.3	3.6	V	-	
Power supply current	ICC	-	420 Note1	680 Note2	mA	at VCC = 3.3V	
Permissible ripple voltage	VRP	-	-	100	mVp-p	for VCC	
Differential input threshold	High	VTH	-	-	+100	mV	at VCM=1.2V
voltage for LVDS receiver	Low	VTL	-100	1	-	mV	Note3
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for DPS signal	High	VFH	0.7VCC	-	VCC	V	CMOS level
input voltage for DFS signal	Low	VFL	0	-	0.3VCC	V	CIVIOS IEVEI

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

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4.3.2 Backlight

 $(Ta=25^{\circ}C)$

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Forward Current	IL	-	20	35	mA	-
Forward Voltage	VL	-	28.8	31.5	V	at IL= 20 mA

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 5 circuits. It is recommended that the current value difference between each circuit is less than 5%.

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power	supply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3 V	≤ 100	mVp-p

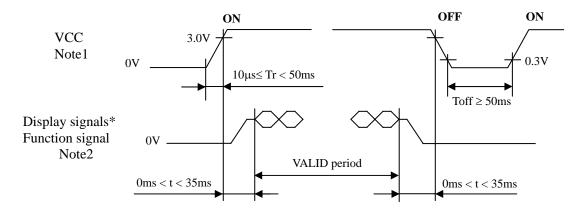
Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

Parameter		Fuse	Rating	Fusing current	Remarks	
Tarameter	Туре	Supplier	Rading	Tusing current	Kemarks	
VCC	FCC16202AB	KAMAYA ELECTRIC	2.0A	4.0A	Note1	
VCC	FCC10202AB	Co., Ltd.	32V	4.0A		

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE



^{*} These signals should be measured at the terminal of 100Ω resistance.

Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (D0+/-, D1+/-, D2+/- and CLK+/-) and function signal (DPS) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

Note3: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

Symbol

Pin No.

21

23

24

26 27

28

29

K1

A1

K2

A2

K3

A3

K4

A4

K5

A5

Remarks

_

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

Signal

CN1 socket (LCD module side): FI-XB30SL-HF10 (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-X30* (Japan Aviation Electronics Industry Limited (JAE))

VCC Power supply Note1 2 VCC 3 **GND** Ground Note1 4 **GND** 5 D0-Pixel data Note2 6 D0+ 7 **GND** Ground Note1 8 D1-Pixel data Note2 9 D1+ **GND** 10 Ground Note1 11 D2-Pixel data Note2 12 D2+ 13 **GND** Ground Note1 14 CLK-Pixel clock Note2 15 CLK+ Ground 16 **GND** Note1 Ground 17 **GND** Note1 High: Reverse scan 18 DPS Selection of scan direction Normal scan Note3 Low or Open: 19 **GND** Ground Note1 20 **GND** Ground Note1

Note1: All GND and VCC terminals should be used without any non-connected lines

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.11 SCANNING DIRECTIONS".

Note4: See "4.7 Connection between receiver and transmitter for LVDS".

Cathode 1

Anode 1

Cathode 2

Anode 2

Cathode 3

Cathode 4

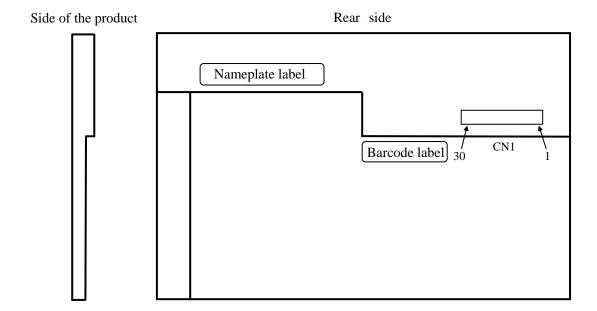
Anode 4

Cathode 5

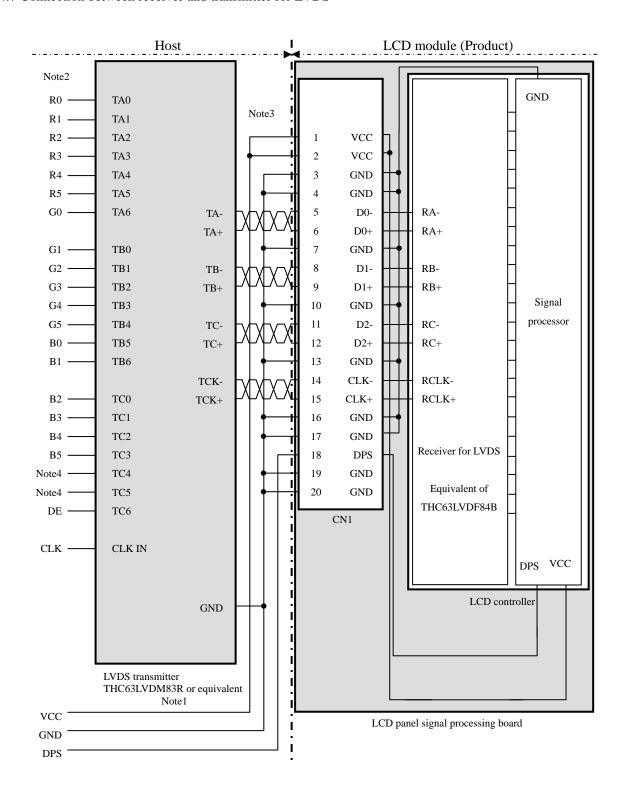
Anode 5

Anode 3

4.6 Positions of plug and socket



4.7 Connection between receiver and transmitter for LVDS



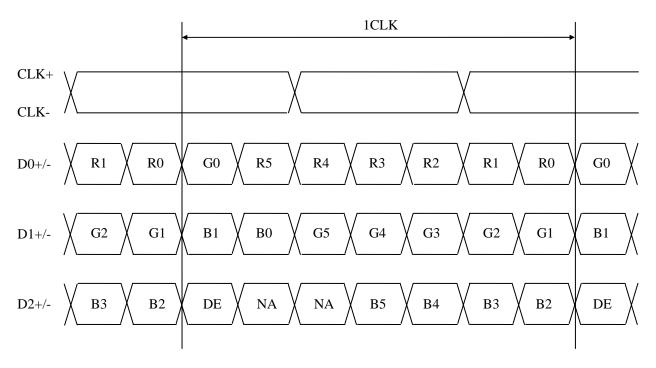
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent.

Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

4.8 Input data mapping



NA: Not available

4.9 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display equivalent of 262,144 colors in 64 gray scales. Also the relation between display colors and input data signals is as the following table.

Dier	play colors						Da		nal (0:				gh lev	el)					
Disj	play colors	R 5	R 4	R 3	R 2	R 1	R 0	G 5	G4	G3	G 2	G 1	G 0	B 5	B 4	В3	B 2	B 1	B 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
B	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
le		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
sca	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
gray scale	↑			:	:						:						:		
d g	↓				:						:				0	0	:	0	
Red	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	D 1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale	dark	0	0	0	0	0	0	0	0	0	0	0 1	1	0	0	0	0	0	0
y sc	dark ↑	U	U	U	. 0	U	U	U	U	U	. 0	1	U	U	U	U		U	U
gra	<u> </u>																		
Green gray scale	∀ bright	0	0	0	0	0	0	1	1	1	. 1	0	1	0	0	0	. 0	0	0
Ğ	origin	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Diuck	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
cale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
y St	↑				:						:						:	_	
Blue gray scale	↓				:						:						:		
lue	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
В	υ	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

4.10 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.11 SCANNING DIRECTIONS".).

	C (0, 0) R G B											
$\begin{pmatrix} C(&0,&0) \end{pmatrix}$	C(1, 0)	• • •	C(X, 0)	• • •	C(1022, 0)	C(1023, 0)						
C(0, 1)	C(1, 1)	• • •	C(X, 1)	• • •	C(1022, 1)	C(1023, 1)						
•	•	•	•	•	•	•						
•	•	• • •	•	• • •	•	• • •						
•	•	•	•	•	•	•						
C(0, Y)	C(1, Y)	• • •	C(X, Y)	• • •	C(1022, Y)	C(1023, Y)						
•	•	•	•	•	•	•						
•	•	• • •	•	• • •	•	•						
•	•	•	•	•	•	•						
C(0, 766)	C(1, 766)	• • •	C(X, 766)	• • •	C(1022, 766)	C(1023, 766)						
C(0, 767)	C(1, 767)	• • •	C(X, 767)	• • •	C(1022, 767)	C(1023, 767)						

4.11 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

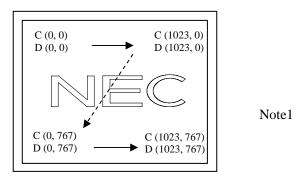


Figure 1. Normal scan (DPS: Low or Open)

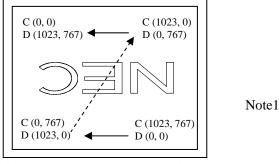


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "**4.10 DISPLAY POSITIONS**".)

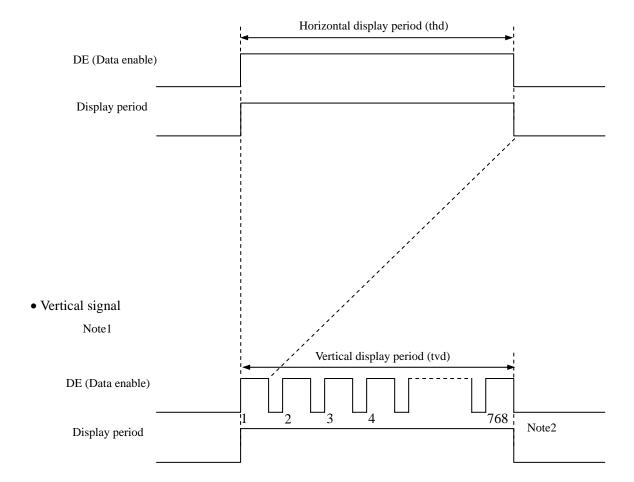
D (X, Y): The data number of input signal for LCD panel signal processing board

4.12 INPUT SIGNAL TIMINGS

4.12.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.12.3 Input signal timing chart" for numeration of pulse.

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4.12.2 Timing characteristics

(Note1, Note2)

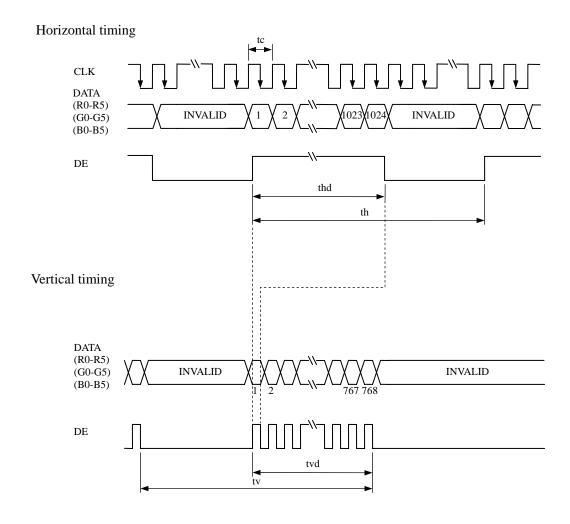
	Paramet	er	Symbol	min.	typ.	max.	Unit	Remarks	
	Fre	equency	1/tc	60.0	65.0	68.0	MHz	15.385 ns (typ.)	
CLK		Duty	_				-		
	Rise time, Fall time				-		ns	-	
	CLK-DATA	Setup time	-				ns		
DATA	CLK-DAIA	Hold time	-		-		ns	-	
	Rise tin	-				ns			
	Horizontal	Cycle	th	19.67	20.676	22.4	μs	48.363 kHz (typ.)	
		Cycle	ui	-	1,344	-	CLK		
		Display period	thd	1,024			CLK	-	
	Vertical	Cycle	tv	13.3	16.666	18.5	ms	60.0 Hz (typ.)	
DE	(One frame)	Cycle	ιν	780	806	-	Н		
	(One frame)	Display period	tvd		768		Н	-	
	CLK-DE	Setup time	-				ns		
	CLK-DE	Hold time	-	-			ns	-	
	Rise tin	ne, Fall time	-				ns		

Note1: Definition of parameters is as follows.

tc = 1CLK, th = 1H

Note2: See the data sheet of LVDS transmitter.

4.12.3 Input signal timing chart



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4.13 OPTICS

4.13.1 Optical characteristics

(Note1, Note2)

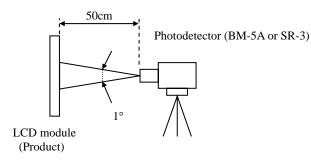
Paramete	r	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminanc	e	White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	L	TBD	430	-	cd/m ²	BM-5A	-
Contrast ra	tio	White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	CR	300	600	-	-	BM-5A	Note3
Luminance unif	ormity	White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	LU	-	1.25	1.40	-	BM-5A	Note4
	White	x coordinate	Wx	TBD	TBD	TBD	-		
	willte	y coordinate	Wy	TBD	TBD	TBD	-		
	Red	x coordinate	Rx	-	TBD	-	-		
Chromoticity	Keu	y coordinate	Ry	-	TBD	-	-		
Chromaticity	Green	x coordinate	Gx	-	TBD	-	-	SR-3	Note5
	Green	y coordinate	Gy	-	TBD	-	-	3K-3	Notes
	Blue	x coordinate	Bx	-	TBD	-	-		
	Diue	y coordinate	By	-	TBD	-	-		
Color gam	ut	θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space	С	35	40	-	%		
Pasnonsa ti	ma	White to Black	Ton	-	6	15	ms	BM-5A	Note6
Response ti	ine	Black to White	Toff	-	19	47	ms	DM-JA	Note7
	Right	θU= 0°, θD= 0°, CR≥ 10	θR	TBD	(70)	-	0		
Viewing on -1-	Left	θU= 0°, θD= 0°, CR≥ 10	θL	TBD	(70)	-	0	EZ	Notes
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	TBD	(60)	-	0	Contrast	Note8
	Down	$\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$	θD	TBD	(60)	-	0		

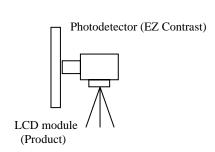
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VCC = 3.3V, IL = 20mA, Display mode: XGA, Horizontal cycle = 1/48.363kHz, Vertical cycle = 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.13.2 Definition of contrast ratio".

Note4: See "4.13.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF = TBD°C Note7: See "4.13.4 Definition of response times". Note8: See "4.13.5 Definition of viewing angles".

4.13.2 Definition of contrast ratio

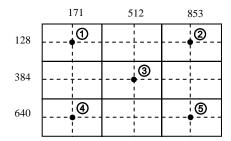
The contrast ratio is calculated by using the following formula.

4.13.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

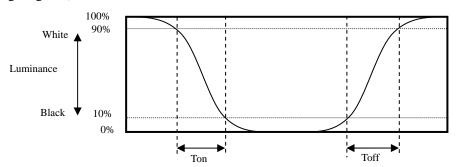
$$Luminance \ uniformity \ (LU) = \ \frac{Maximum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}{Minimum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

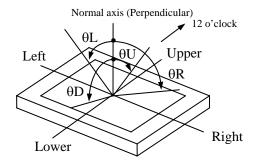


4.13.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.13.5 Definition of viewing angles



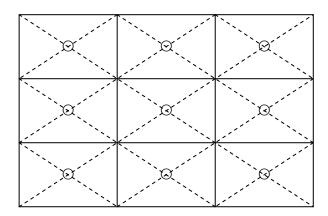
5. RELIABILITY TESTS

(Note1)

Test item	Condition	Judgment	
High temperature and humidity (Operation)	① 60 ± 2°C, RH = 60%, 240hours ② Display data is black.		
Heat cycle (Operation)	① -20 ± 3°C1hour 60 ± 3°C1hour ② 50cycles, 4hours/cycle ③ Display data is black.		
Thermal shock (Non operation)	 3°C30minutes 60 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. 	No display malfunctions	
ESD (Operation)	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each points at 1 sec interval 		
Dust (Operation)	 ① Sample dust: No. 15 (by JIS-Z8901)) ② 15 seconds stir ③ 8 times repeat at 1 hour interval 		
Vibration (Non operation)	 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z direction 120 times each directions 	c/cycle lirection No display malfunctions	
Mechanical shock (Non operation)	① 539m/ s², 11ms ② ±X, ±Y, ±Z direction ③ 5 times each directions		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



6. PRECAUTIONS

6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.

6.2 CAUTIONS



- * Do not touch the working backlight. There is a danger of burn injury.
- * Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s² and to be not greater 11ms, Pressure: To be not greater 19.6 N (\$\phi\$16mm jig))

6.3 ATTENTIONS

6.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- 4 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The product must be installed without undue stress such as bends or twist. And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- 6 Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
- ② Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

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6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

6.3.3 Characteristics

The following items are neither defects nor failures.

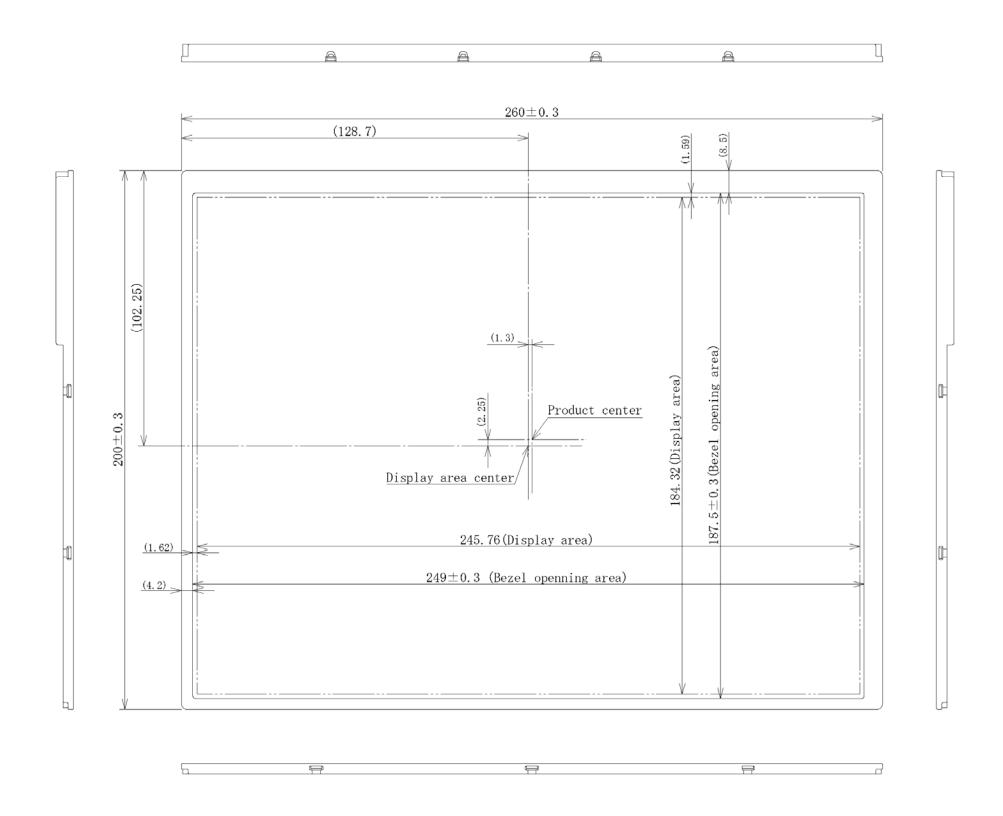
- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

6.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ⑤ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.



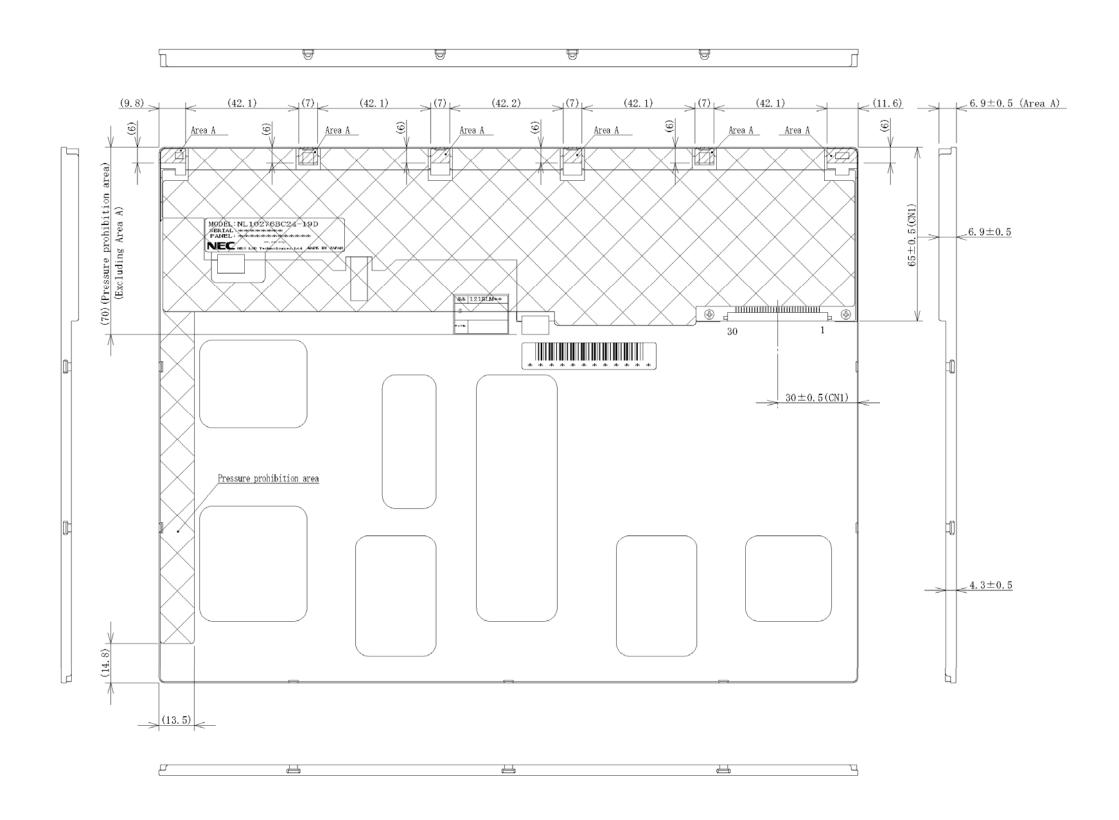
7. OUTLINE DRAWINGS 7.1 FRONT VIEW



Note1: The values in parentheses are for reference.

Unit: mm

7.2 REAR VIEW



Unit: mm

Note1: The values in parentheses are for reference.

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document	Prepared	cially below. Revision contents and signature			
1st	number DOD-PP-	date Jul. 20,	Revision contents			
edition	0322	2007				
			New issue.			
			Signature of writer			
			Approved by	Checked by	Prepared by	
			7. Ogaun		m. Tanaka	
			T. OGAWA		M. TANAKA	
					_	