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TFT COLOR LCD MODULE

NL128102BC29-01

48.0 cm (19.0 Type) SXGA LVDS interface (2port)

PRELIMINARY DATA SHEET **=**

DOD-PD-0410 (2nd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PD-0104(1).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.



INTRODUCTION

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL128102BC29-01 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

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The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATIONS

• Monitor for PC

1.3 FEATURES

- Ultra-wide viewing angle
- Wide color gamut
- High contrast
- High resolution
- LVDS interface
- Selectable LVDS input map
- Edge light type (without inverter)



2. GENERAL SPECIFICATIONS

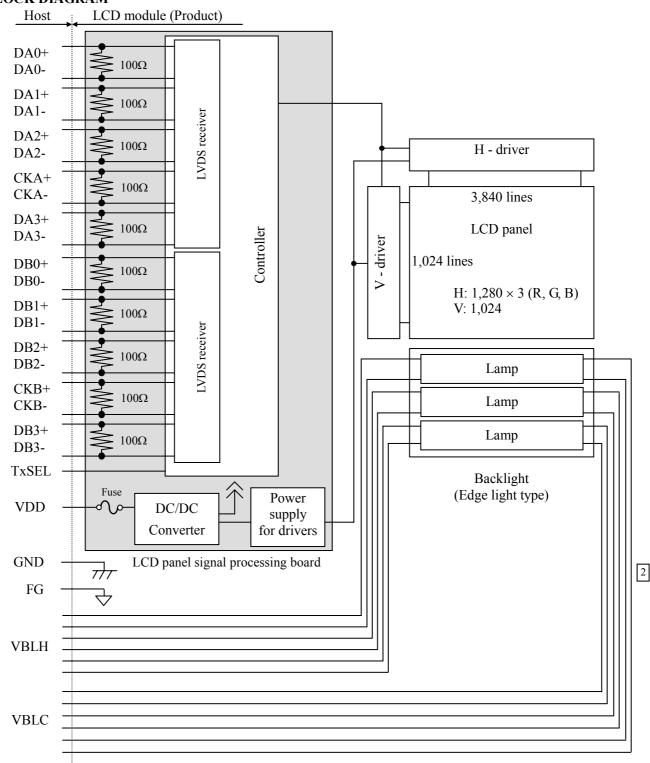
		,
Display area	376.32 (H) × 301.056 (V) mm (typ.)	
Diagonal size of display	48.0 cm (19.0 inches)	
Drive system	a-Si TFT active matrix	
Display color	16,777,216 colors	
Pixel	1,280 (H) × 1,024 (V) pixels	
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe	
Dot pitch	0.098 (H) × 0.294 (V) mm	
Pixel pitch	$0.294 (H) \times 0.294 (V) mm$	
Module size	404.2 (W) × 330.0 (H) × 22.0 (D) mm (typ.)	
Weight	2,900 g (typ.)	2
Contrast ratio	450:1 (typ.)	2
Viewing angle	 At the contrast ratio ≥10:1 Horizontal: Right side 85° (typ.), Left side 85° (typ.) Vertical: Up side 85° (typ.), Down side 85° (typ.) 	
Designed viewing direction	Viewing angle with optimum grayscale (γ =2.2): normal axis	
Polarizer surface	Antiglare	2
Polarizer pencil-hardness	2H (min.) [by JIS K5400]	2
Color gamut	At LCD panel center 72 % (typ.) [against NTSC color space]	
Response time	$\begin{array}{c} Ton + Toff (10\% \leftrightarrow 90\%) \\ (25) \text{ ms (typ.)} \end{array}$	
Luminance	At IBL=6.0mArms / lamp (300) cd/m ² (typ.)	
Signal system	LVDS 2 port 8bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)	
Power supply voltage	LCD panel signal processing board: 5.0V	
Backlight	Edge light type: 6 cold cathode fluorescent lamps (without inverter)	
Power consumption	<i>At IBL=6.0mArms / lamp and checkered flag pattern</i> 26.8 W (typ., Power dissipation of the inverter does not include.)	2

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Note1: Connections between GND (Signal ground), FG (Frame ground) and VBLC (Lamp low voltage terminal) in the product

GND - FG	Not connected
GND - VBLC	Not connected
FG - VBLC	Not connected
CND = 1 EC + 1 + 1 + 1	

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND, FG and customer inverter ground are connected together in customer equipment.

2



2

4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter Specification		Unit	
Module size	$404.2 \pm 0.5 \text{ (W)} \times 330.0 \pm 0.5 \text{ (H)} \times 22.0 \pm 0.3 \text{ (D)}$ Note1	Note2	mm
Display area	376.32 (H) × 301.056 (V)	Note2	mm
Weight	2,900 (typ.), 3,100 (max.)		g

Note1: Excluding lamp cable and cable clamp. Note2: See "7. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter			Rating	Unit	Remarks	
Power supply	LCD panel s	signal processing board	VDD	-0.3 to +6.0	V	$Ta = 25^{\circ}C$	
voltage	L	amp voltage	VBLH	2,000	Vrms	1a - 25 C	2
Input voltage	D	isplay signals Note1	VD	-0.3 to +2.8	V	Ta = 25°C	
for signals	Fı	inction signal Note2	VF	-0.3 10 +2.8	V	VDD= 5.0V	
Storage temperature			Tst	-20 to +60	°C	-	
On continue to		Front surface	TopF	0 to +55	°C	Note3	
Operating te	emperature	Rear surface	TopR	0 to (+60)	°C	Note4	2
				≤ 95	%	Ta ≤ 40°C	
	Relative hur Note5	nidity	RH	≤ 85	%	$40 < Ta \le 50^{\circ}C$	
				≤ 70	%	$50 < Ta \le 55^{\circ}C$	
Absolute humidity Note5			AH	≤ 73 Note6	g/m ³	Ta > 55°C	
Operating altitude			-	≤ 4,850	m	$0^{\circ}C \le Ta \le 55^{\circ}C$	
	Storage alti	tude	-	≤ 13,600	m	$-20^{\circ}C \le Ta \le 60^{\circ}C$	

Note1: Display signals are DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

Note2: Function signal is TxSEL.

Note3: Measured at center of LCD panel surface (including self-heat)

- Note4: Measured at center of LCD module's rear shield surface (including self-heat)
- Note5: No condensation
- Note6: Ta = 55°C, RH = 70%



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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

3.1 LCD panel signal proce	essing t	ooard					$(Ta = 25^{\circ}C)$	2
Parameter		Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VDD	4.5	5.0	5.5	V	-	
Power supply current		IDD	-	(680) Note1	(1,400) Note2	mA	at VDD = 5.0V	
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VDD	
Differential input threshold	High	VTH	-	-	+100	mV	at VCM=1.2V	
voltage for LVDS receiver	Low	VTL	-100	-	-	mV	Note3	
Terminating resistance		RT	-	100	-	Ω	-	
Input voltage for TxSEL	High	VFH]	High must be Op	ben.	-		
signal	Low	VFL	-	-	0.5	V	TxSEL Note4	
Input current for TxSEL signa	1	IFL	-80	-	+10	μΑ		

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

Note4: TxSEL is pulled-up in the product. (Pull-up resistance: $50k\Omega$)

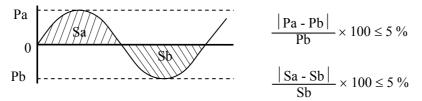
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4.3.2 Backlight lamp

						(Ta=25°C, Note1)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Lamp current	IBL	3.5	6.0	7.0	mArms	at IBL=6.0mArms: (300)cd/m ² Note3
Lamp voltage	VBLH	-	(650)	-	Vrms	Note2, Note3
Lamp starting voltage	VS	(1,350)	-	-	Vrms	Ta = 25°C Note2, Note3
Lamp starting voltage	v S	(1,550)	-	-	Vrms	Ta = 0°C Note2, Note3
Lamp oscillation frequency	FO	(40)	48	(55)	kHz	Note4

Note1: This product consists of 6 backlight lamps, and these specifications are for each lamp.

- Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).
- Note3: The asymmetric ratio of working waveform for lamps (Power supply voltage peak ratio, power supply current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal).



Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative Sa: Waveform space for positive part, Sb: Waveform space for negative part

Note4: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

FO =
$$\frac{1}{4} \times \frac{1}{\text{th}} \times (2n-1)$$

th: Horizontal cycle (See "4.9.1 Timing characteristics".)

- n: Natural number (1, 2, 3)
- Note5: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.



4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VDD	5.0V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

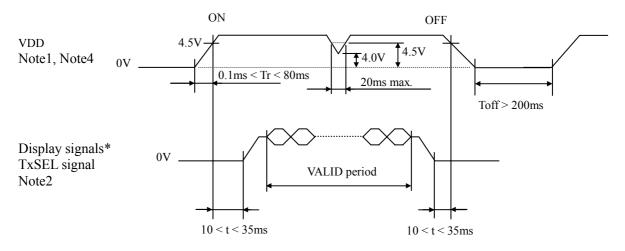
Parameter	Fuse	9	Rating	Fusing current	Remarks	
Туре		Supplier	Rating	rusing current	Remarks	
VDD	(FSC16402AB)	KAMAYA ELECTRIC Co., Ltd.	(4.0 A) (32 V)	(8 A), (5s max.)	Note1	2

Note1: The power supply capacity should be more than the fusing current. If the power supply capacity is less than the fusing current, the fuse may not blow for a short time, and then nasty smell, smoking and so on may occur.



2

4.4 POWER SUPPLY VOLTAGE SEQUENCE



* These signals should be measured at the terminal of 100Ω resistance.

- Note1: In terms of voltage variation (voltage drop) while VDD rising edge is below (4.5)V, a protection circuit may work, and then this product may not work.
- Note2: Display signals (DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-) and TxSEL signal must be "0" voltage, exclude the VALID period (See above sequence diagram). If these signals are higher than 0.3V, the internal circuit is damaged. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VDD.
- Note3: VDD should be 4.5V or more while VDD ON period.
- Note4: The backlight power supply voltage should be inputted within the valid period of display and function signals, in order to avoid unstable data display.



4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-X30SL-HF (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: FI-X30C/ FI-30H/ FI-X30M (Japan Aviation Electronics Industry Limited (JAE))

Adaptable		FI-X30C/ FI-30H/ FI-X30M (Japan Aviation	•
Pin No.	Symbol	Signal	Remarks
1	DA0-	Odd pixel data 0	Note1
2	DA0+		10001
3	DA1-	Odd pixel data 1	Note1
4	DA1+		10001
5	DA2-	Odd pixel data 2	Note1
6	DA2+	4	10001
7	GND	Ground	-
8	CKA-	Odd pixel clock	Note1
9	CKA+		10001
10	DA3-	Odd pixel data 3	Note1
11	DA3+		
12	DB0-	Even pixel data 0	Note1
13	DB0+	^ 	
14	GND	Ground	-
15	DB1-	Even pixel data 1	Note1
16	DB1+	*	
17	GND	Ground	-
18	DB2-	Even pixel data 2	Note1
19	DB2+	*	
20	CKB-	Even pixel clock	Note1
21 22	CKB+		
22	DB3- DB3+	Even pixel data 3	Note1
23	GND	Ground	_
25	TxSEL	Selection of LVDS input map	High or Open: Mode A Low: Mode B Note2, Note3
26	RSVD	-	Keep this pin Open.
27	N.C.	-	Keep this pin Open.
28			
29	VDD	Power supply	-
30			

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be connected between LCD panel signal processing board and LVDS transmitter.

Note2: TxSEL is pulled-up in the product. (Pull-up resistor: $50k\Omega$)

Note3: See "4.6 SELECTION OF LVDS INPUT MAP".

4.5.2 Backlight lamp

Attention: VBLH and VBLC must be connected correctly. If customer connects wrongly, customer will be hurt and the module will be broken.

CN201 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket: SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

Adaptable socket:		socket:	SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)		
	Pin No. Symbol Signal		Signal	Remarks	
	1 VBLH		High voltage (Hot)	Cable color: Pink	
	2	VBLC	Low voltage (Cold)	Cable color: Gray	

CN202 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

Adaptable socket:		socket:	SM02B-BHSS-1-TB (J.S.T	Mfg. Co., Ltd.)	
	Pin No. Symbol Signal		Signal	Remarks	
	1	VBLH	High voltage (Hot)	Cable color: White	
	2	VBLC	Low voltage (Cold)	Cable color: Gray	

CN203 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

P	Adaptable	socket:	SM02B-BHSS-1-TB (J.S.T.	SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)						
	Pin No.	Symbol	Signal	Remarks						
	1	VBLH	High voltage (Hot)	Cable color: Red						
	2	VBLC	Low voltage (Cold)	Cable color: Gray	Í					

CN204 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

A	Adaptable	socket:	SM02B-BHSS-1-TB (J.S.T.)	Mfg. Co., Ltd.)
	Pin No.	Symbol	Signal	Remarks
	1	VBLH	High voltage (Hot)	Cable color: Pink
	2	VBLC	Low voltage (Cold)	Cable color: Gray

CN205 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

A	Adaptable	socket:	SM02B-BHSS-1-TB (J.S.T	Mfg. Co., Ltd.)
	Pin No.	Symbol	Signal	Remarks
	1	VBLH	High voltage (Hot)	Cable color: White
	2	VBLC	Low voltage (Cold)	Cable color: Gray

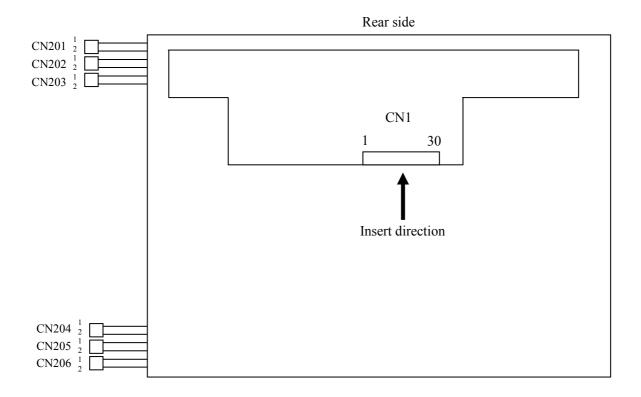
CN206 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

P	Adaptable	socket:	SM02B-BHSS-1-TB (J.S.T.)	Mfg. Co., Ltd.)	_
	Pin No.	Symbol	Signal	Remarks	
	1	VBLH	High voltage (Hot)	Cable color: Red	2
	2	VBLC	Low voltage (Cold)	Cable color: Gray	

2



4.5.3 Positions of plugs and a socket

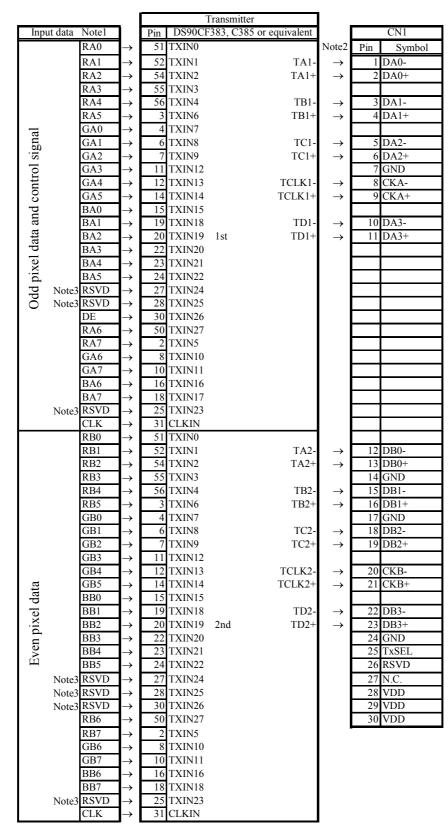




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4.6 SELECTION OF LVDS INPUT MAP

4.6.1 Mode A





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4.6.2 Mode B

_					Transı	nitter			Ì.		
Input data			Pin		LVDF83A/R or equivalent	Pin	THC63LVD823 or equ	ivalent			CN1
	RA2	\rightarrow		TA0			R12		Note2	Pin	Symbol
	RA3	\rightarrow		TA1			R13	TA1-	\rightarrow		DA0-
	RA4	>		TA2 TA3			R14 R15	TA1+	\rightarrow	2	DA0+
	RA5 RA6	\rightarrow		TA3				TB1-	\rightarrow	3	DA1-
	RA7	−_́		TA5			R17	TB1+	\rightarrow		DA1+
T I	GA2	\rightarrow		TA6			G12		,		
gna	GA3	\rightarrow		TB0				TC1-	\rightarrow		DA2-
.SI	GA4	\rightarrow		TB1			G14	TC1+	\rightarrow		DA2+
Iol	GA5	\rightarrow		TB2			G15				GND
ont	GA6 GA7			TB3 TB4				TCLK1-	\rightarrow		CKA- CKA+
d C	BA2	\rightarrow		TB5			B12	CLK1+	\rightarrow	9	CKA+
ano	BA2 BA3	\rightarrow		TB5 TB6			B12 B13	TD1-	\rightarrow	10	DA3-
ita	BA4	\rightarrow		TC0	1st		B14	TD1+	\rightarrow		DA3+
da	BA5	\rightarrow	22	TC1		76	B15				
xel	BA6	\rightarrow		TC2			B16				
Odd pixel data and control signal	BA7	\rightarrow		TC3			B17				
pp Note	e3 RSVD	\rightarrow		TC4			RSVD				
O Note	e3 RSVD DE	\rightarrow		TC5 TC6			RSVD DE				
	RA0	\rightarrow		TD0			R10				
	RA0	\rightarrow		TD1			R11				
	GA0	\rightarrow		TD2			G10				
	GA1	\rightarrow	10	TD3			G11				
	BA0	\rightarrow		TD4			B10				
	BA1	\rightarrow		TD5		-	B11				
Note	e3 RSVD			TD6		-	CLV				
	CLK	_ →		CLKIN			CLK				
	RB2 RB3	\rightarrow		TA0 TA1			R22 R23	TA2-		12	DB0-
	RB3	$\rightarrow \rightarrow \rightarrow$		TA1			R24	TA2- TA2+	\rightarrow \rightarrow		DB0+
	RB5	-́		TA3			R25	1112			GND
	RB6	\rightarrow		TA4			R26	TB2-	\rightarrow		DB1-
	RB7	\rightarrow		TA5			R27	TB2+	\rightarrow		DB1+
	GB2	\rightarrow		TA6			G22				GND
	GB3	\rightarrow		TB0		92	G23	TC2-	\rightarrow		DB2-
	GB4 GB5	\rightarrow		TB1 TB2		93 94	G24 G25	TC2+	\rightarrow	19	DB2+
	GB5 GB6	\rightarrow		TB2		-		TCLK2-	\rightarrow	20	СКВ-
a	GB0 GB7	\rightarrow		TB4				CLK2+	\rightarrow		CKB+
data	BB2	\rightarrow		TB5							
	BB3	\rightarrow		TB6			B23	TD2-	\rightarrow		DB3-
Even pixel	BB4	\rightarrow		TC0	2nd		B24	TD2+	\rightarrow		DB3+
en	BB5	`		TC1			B25				GND
Εĸ	BB6 BB7	\rightarrow		TC2 TC3			B26 B27				TxSEL RSVD
	e3 RSVD	\rightarrow		TC4		- 0	D27				N.C.
	e3 RSVD	\neg		TC5		-					VDD
	e3 RSVD	\rightarrow	30	TC6		-					VDD
	RB0	\rightarrow	50	TD0		79	R20			30	VDD
	RB1	\rightarrow		TD1			R21				
	GB0	\rightarrow		TD2			G20				
	GB1	`		TD3			G21				
	BB0 BB1	\rightarrow		TD4 TD5			B20 B21				
Note	e3 RSVD	\rightarrow		TD5 TD6		- 98	D21				
1100	CLK	\rightarrow		CLKIN		-					
		Í							I		



- Note1: LSB (Least Significant Bit) RA0, GA0, BA0, RB0, GB0, BB0 MSB (Most Significant Bit) – RA7, GA7, BA7, RB7, GB7, BB7
- Note2: Twist pair wires with 100Ω (Characteristic impedance) should be connected between LCD panel signal processing board and LVDS transmitter.
- Note3: Input signal RSVD is not used inside the product. It is recommended that these signals are set to Low.

4.7 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.

										Data	signa	l (0: 1	Low l	evel,	1: Hig	gh le	vel)								
Displa	ay colors	RA7 R	A6	RA5	RA4	RA3	RA2	RA1	RA0	GA7	GA6	GA5	GA4	GA3	GA2	GA	1 GA0	BA7	BA6	BA5	BA4	BA3	BA2	BA1	BA0
		RB7 R	B6	RB5	RB4	RB3	RB2	RB1	RB0	GB7	GB6	GB5	GB4	GB3	GB2	GB	1 GB0	BB7	BB6	BB5	BB4	BB3	BB2	BB1	BB0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
DIS	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ISIC	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
${ m B}_{2}$	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
n		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ay :	↑ 					:																			
ig by	\downarrow	1	1	1	1	:	1	0	1	0	0	0	0	:	0	0	0	0	0	0	0	:	0	0	0
Re	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	$\begin{bmatrix} 0\\ 0 \end{bmatrix}$	0	0	0	0	0	0	0
	D 1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0		0	0	0	0	0	0	0
	Red	1	$\frac{1}{0}$	0	0	0	$\frac{0}{0}$	$\frac{0}{0}$	$\frac{0}{0}$	0 0	0 0	0	$\frac{0}{0}$	$\frac{0}{0}$	$\frac{0}{0}$	0	0	0 0	0 0						
	Black	0	0	0	0	0	0		0	000	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
ale	dark	0	0	0	0	0	0		0	0	0	0	0	0	0	1	0		0	0	0	0	0	0	0
y sc		0	U	0	0	. 0	0	0	0	0	0	0	0	. 0	0	1	0	0	0	0	U	. 0	0	0	U
Green gray scale	\downarrow					•																			
reen	bright	0	0	0	0	. 0	0	0	0	1	1	1	1	. 1	1	0	1	0	0	0	0	. 0	0	0	0
G	ongin	Ő	0	0	Õ	0	0		0	1	1	1	1	1	1	1	0	0	0	0	Ő	Ő	0	Õ	0
	Green	0	0	0	0	0	0		0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
cale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
ay se	\uparrow				:	:																:			
Blue gray scale	\downarrow				:	:																:			
Blu	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
		0	0	0	0	0	0		0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

4.8 DISPLAY POSITION

D (1, 1)	D (2, 1)		
RA GA BA	RB GB E	BB	
Ĩ	^		
D(1, 1)	D(2, 1)	•••	D(1280, 1)
D(1, 2)	D(2, 2)	•••	D(1280, 2)
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
•	•	•	•
D(1,1024)	D(2, 1024)	•••	D(1280, 1024)

4.9 INPUT SIGNAL TIMINGS

4.9.1 Timing characteristics

	Paramete	r	Symbol	min.	typ.	max.	Unit	Remarks		
	Free	uency	-	(49)	54	(59)	MHz	18.52 ns (typ.)		
CLK	E	outy	-				-	Note2		
	Rise time	e, Fall time	-		-		ns	Note2		
	CLK-DATA	Setup time	-				ns			
DATA	CLK-DAIA	Hold time	-		-		ns	Note2		
	Rise time	-				ns				
		Cycle	th	(12.3)	15.63	20.59	μs	64.0 kHz (typ.)		
	Horizontal	Cycle	tii	(660)	844	1,024	CLK	Note1, Note2,		
		Display period	thd		640			Note3		
	Vertical	Cycle	tv	(13.1)	16.6	(17.5)	ms	(0.0 Hz (trm))		
DE	(One frame)	Cycle	ιv	(1,030)	1,066	-	Н	60.0 Hz (typ.) Note1		
	(one name)	Display period	tvd		1,024		Н	Note1		
	CLK-DE	Setup time	-				ns			
	CLK-DE	Hold time	-	-			ns	Note2		
	Rise time	e, Fall time	-				ns			

Note1: Definition of parameters is as follows.

tc = 1CLK, th = 1H

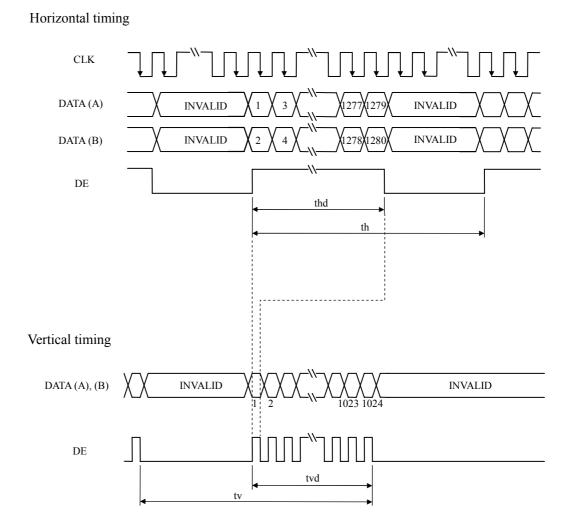
Note2: See the data sheet of LVDS transmitter.

Note3: "th" must keep the fluctuation within ± 1 CLK, because of avoidance of image sticking.

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4.9.2 Input signal timing chart



Note1: DATA (A)= RA0-RA7, GA0-GA7, BA0-BA7 DATA (B)= RB0-RB7, GB0-GB7, BB0-BB7

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4.10 OPTICS

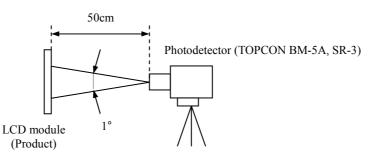
4.10.1 Optical characteristics

4.10.1 Optic	al chara	cteristics						(Note	e1, Note2)
Paramet	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring	Remarks
Luminar	ice	White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	L	(220)	(300)	-	cd/m ²	SR-3	-
Contrast r	atio	White/Black at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	CR	(300)	450	-	-	SR-3	Note3
Luminance un	iformity	-	LU	-	1.2	1.3	-	BM-5A	Note4
	White	x coordinate	Wx	-	0.313	-	-		Note5
	white	y coordinate	Wy	-	0.329	-	-		
	Red	x coordinate	Rx	-	(0.65)	-	-		
Chromaticity		y coordinate	Ry	-	(0.33)	-	-		
enronnationty	Green	x coordinate	Gx	-	(0.29)	-	-	SR-3	
	Green	y coordinate	Gy	-	(0.62)	-	-	SIX-5	
	Blue	x coordinate	Bx	-	(0.14)	-	-		
	Dide	y coordinate	By	-	(0.09)	-	-		
Color gar	nut	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ \theta U = 0^{\circ}, \ \theta D = 0^{\circ}$ at center, against NTSC color space	С	65	72	-	%		
Response	time	Black to white	Ton	-	(12)	(25)	ms	BM-5A	Note6
Response	time	White to black	Toff	-	(13)	(25)	ms	DIVI-JA	Note7
	Right	$\theta U = 0^{\circ}, \ \theta D = 0^{\circ}, \ CR \ge 10$	θR	70	85	-	0		
Viewing	Left	$\theta U = 0^{\circ}, \ \theta D = 0^{\circ}, \ CR \ge 10$	θL	70	85	-	0	BM-5A	Note8
angle	Up	$\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$	θU	70	85	-	0	DIVI-JA	INOLEO
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	70	85	-	0		
Note1	: These	are initial characteristics.							

Note2: Measurement conditions are as follows.

Ta = 25°C, VDD = 5.0V, IBL = 6.0mArms/lamp, Display mode: SXGA, Horizontal cycle = 64.0kHz, Vertical cycle = 60.0Hz

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement method for luminance is as follows.



Note3: See "4.10.2 Definition of contrast ratio".

- Note4: See "4.10.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature: $TopF = (30)^{\circ}C$
- Note7: See "4.10.4 Definition of response times".
- Note8: See "4.10.5 Definition of viewing angles".



4.10.2 Definition of contrast ratio

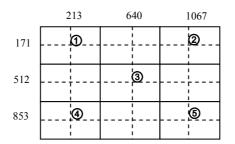
The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) = Luminance of white screen Luminance of black screen

4.10.3 Definition of luminance uniformity

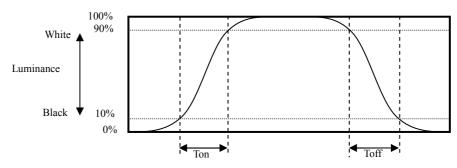
The luminance uniformity is calculated by using following formula. Luminance uniformity (LU) = $\frac{\text{Maximum luminance from} \textcircled{0} \text{ to } \textcircled{0}}{\text{Minimum luminance from } \textcircled{0} \text{ to } \textcircled{0}}$

The luminance is measured at near the 5 points shown below.

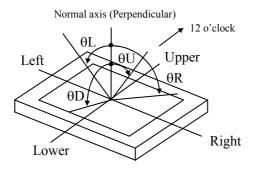


4.10.4 Definition of response times

Response time is measured, the luminance changes from " black " to " white ", or " white " to " black " on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



4.10.5 Definition of viewing angles

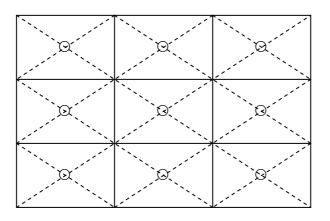




5. RELIABILITY TESTS

Test	item	Condition	Judgment Note1
High temperatur (Opera		 60 ± 2°C, RH = 60%, 240hours Display data is white. 	
Heat o (Opera		 ① 0 ± 3°C1hour 55 ± 3°C1hour ② 50cycles, 4hours/cycle ③ Display data is white. 	No display malfunctions
Therma (Non op		 -20 ± 3°C30minutes 60 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. 	
Vibra (Non op		 5 to 100Hz, 11.76m/s² 1 minute/cycle X, Y, Z direction 10 times each directions 	No display malfunctions No physical damages
Mechanic (Non ope		 490m/ s², 11ms X, Y, Z direction 3 times each directions 	ivo physical damages
ES (Opera		 150pF, 150Ω, ±10kV 9 places on a panel surface Note2 10 times each places at 1 sec interval 	
Du (Opera		 Sample dust: No.15 (by JIS-Z8901) 15 seconds stir 8 times repeat at 1 hour interval 	No display malfunctions
I ou program	Operation	 53.3 kPa 0°C±3°C24 hours 55°C±3°C24 hours 	
Low pressure	Non-operation	 ① 15 kPa ② -20°C±3°C24 hours ③ 60°C±3°C24 hours 	

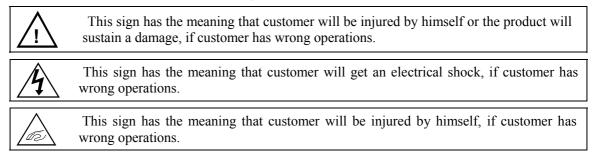
Note1: Display functions are checked under the same conditions as product inspection. Note2: See the following figure for discharge points



6. PRECAUTIONS

6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding this contents!**



6.2 CAUTIONS

✓ ↓ _____
★ Do not touch the working backlight. Customer will be in danger of an electric shock.

* Do not touch the working backlight. Customer will be in danger of burn injury.

* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 490m/s² and to be not greater

6.3.1 Handling of the product

63 ATTENTIONS

11ms, Pressure: To be not greater 19.6 N)

- ① Take hold of both ends without touch the circuit board cover when customer pulls out products (LCD modules) from inner packing box. If customer touches it, products may be broken down or out of adjustment, because of stress to mounting parts.
- ② Do not hook cables nor pull connection cables such as lamp cable and so on, for fear of damage.
- ③ If customer puts down the product temporarily, the product puts on flat subsoil as a display side turns down.
- ④ Take the measures of electrostatic discharge such as earth band, ionic shower and so on, when customer deals with the product, because products may be damaged by electrostatic.
- ⑤ The torque for mounting screws must never exceed 0.67N·m. Higher torque values might result in distortion of the bezel. And the screw length must be 4.0mm to 7.0mm.
- (6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area) except mounting hole portion.

Bends or twist described above and undue stress to any portion except mounting hole portion may cause display un-uniformity.



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- ⑦ Do not press or rub on the sensitive display surface. If customer clean on the panel surface, NEC recommends using the cloth with ethanolic liquid such as screen cleaner for LCD.
- ③ Do not push-pull the interface connectors while the product is working, because wrong power sequence may break down the product.
- Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp. This damage may cause a lamp breaking and abnormal operation of high voltage circuit.
- When installing the lamp cable, do not attach the lamp cable on the metal part of the LCD module directly. This may cause leakage high frequency current to the metal part, then the brightness may decrease or the lamp may not light.
- ① Do not locate the lamp cable on the signal processing board. A noise may occur on the display image.

6.3.2 Environment

- (1) Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in antistatic pouch in room temperature, because of avoidance for dusts and sunlight, if customer stores the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box must be opened after leave under the environment of an unpacking room temperature enough. Because a situation of dew condensation occurring is changed by the environmental temperature and humidity, evaluate the leaving time sufficiently. (Recommendation leaving time: 6 hour or more with packing state)
- ③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.
- ⑤ Use an original protection sheet on the product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color or properties of the polarizer.

6.3.3 Characteristics

The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② The LCD may be seemed luminance non-uniformity, flicker, vertical seam or small spot by display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- (4) Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ⑤ The display color may be changed by viewing angle because of the use of condenser sheet in the backlight.
- [©] Optical characteristics may be changed by input signal timings.
- ⑦ The interference noise of input signal frequency for this product's signal processing board and luminance control frequency of customer's backlight inverter may appear on a display. Set up luminance control frequency of backlight inverter so that the interference noise does not appear.

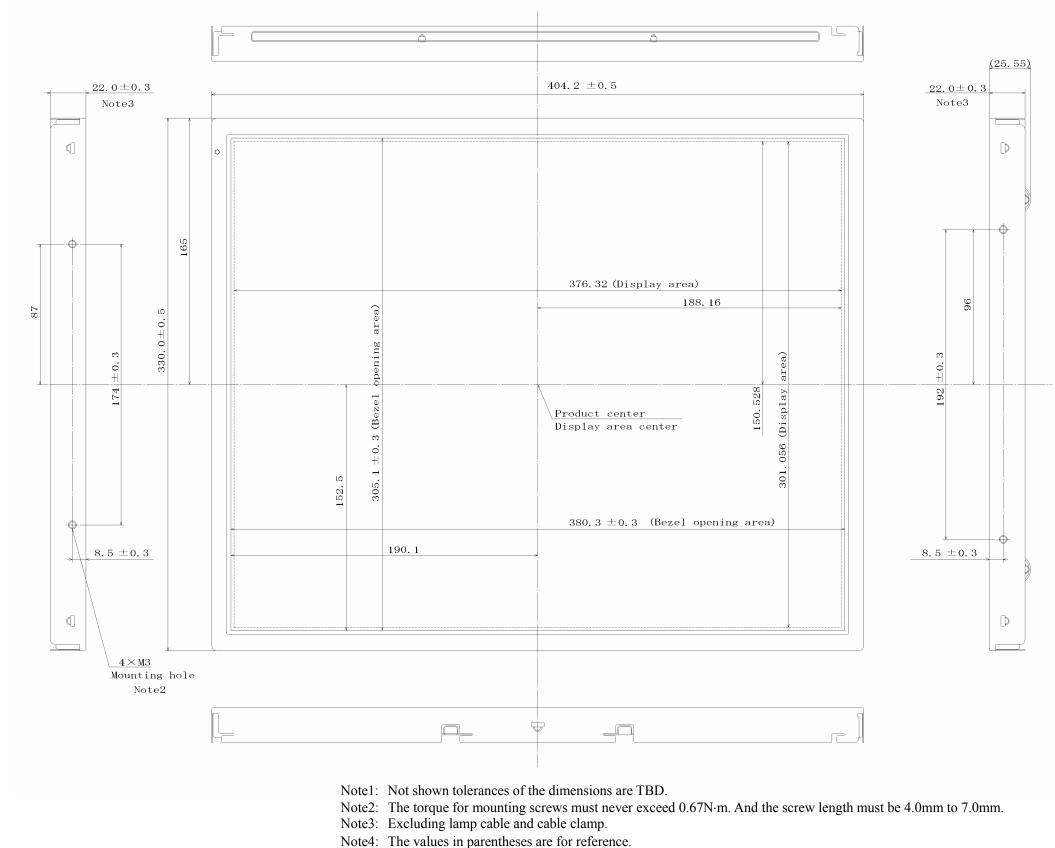
6.3.4 Other

- ① All GND, backlight inverter ground (GNDB), VCC and backlight inverter power supply voltage (VDDB) terminals should be used without a non-connected line.
- ② Do not disassemble a product or adjust variable resistors without permission of NEC.
- ③ Pay attention not to insert waste materials inside of products, if customer uses screwnails.
- ④ Pack the product with original shipping package, because of avoidance of some damages during transportation, when customer returns it to NEC for repair and so on.



7. OUTLINE DRAWINGS

7.1 FRONT VIEW



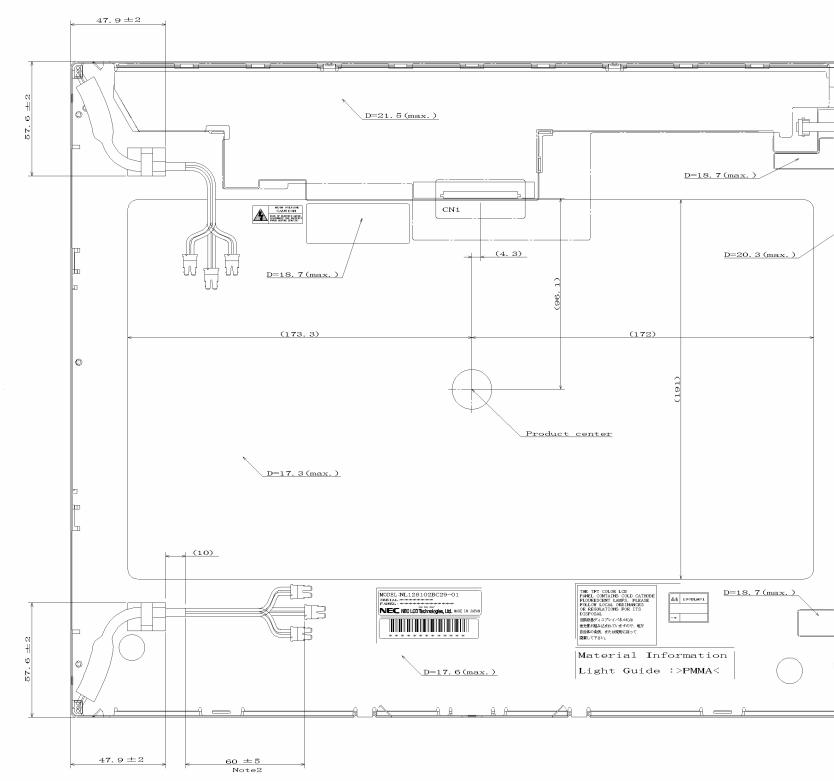
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Unit: mm

PRELIMINARY

NEC NEC LCD Technologies, Ltd.

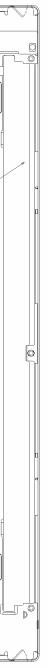
7.2 REAR VIEW



Note1: Not shown tolerances of the dimensions are TBD. Note2: The structure of up side and down side lamp cable is the same.

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REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Prepared date	Re	evision contents and sign	ature
1st edition	July 2, 2003	Revision contents		
Cultion	2000	New issue		
		Signature of writer		
			Thesheller D	Prepared by
		Т. ІТО	Checked by P	R. KAWASHIMA
				K, KAWASHIMA
2nd edition	Feb. 26, 2004	Revision contents		
cutton	2001	Data correction and implementation dep	pend on the specification r	eview.
		P5 General specifications		
		P6 Block diagram		
		P7 Mechanical specifications Absolute maximum ratings		
		P8, P9 Electrical characteristics		
		P10 Fuse		
		P11 power supply voltage sequence P13 Connections and functions for inter	rface pins-Backlight lamp	
		P18 Timing characteristics		
		P20 Optical characteristics	-	
		P24 Precautions-Handling of the produce P25, P26 Outline drawings	ct	
		Signature of writer		
		Approved by	Checked by	Prepared by
		Joshihide Sto		R. Kowashima
		T. ITO		R. KAWASHIMA