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TFT COLOR LCD MODULE

NL204153AC21-09

**54cm (21.3 Type)
QXGA
LVDS interface (4 ports)**

PRELIMINARY DATA SHEET 
DOD-PP-0442 (2nd edition)



This PRELIMINARY DATA SHEET is updated document from DOD-PP-0281(1).

All information is subject to change without notice.
Please confirm the sales representative before starting to design your system.

PRELIMINARY

INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "**Standard**" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL204153AC21-09 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

- Monitor for PC

1.3 FEATURES

- Ultra-wide viewing angle (Adoption of Ultra-Advanced Super Fine TFT (UA-SFT))
- Wide color gamut
- High luminance
- High contrast
- Low reflection
- High resolution QXGA ($2,048 \times 1,536$ pixels, 1 pixel consists of 3 sub-pixels)
- 256 gray scale in each R, G, B sub-pixel (8-bit), 16,777,216 colors
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- Incorporated direct light type backlight with an inverter
- Replaceable inverter

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2. GENERAL SPECIFICATIONS

Display area	433.152 (H) × 324.864 (V) mm
Diagonal size of display	54cm (21.3 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (8-bit)
Pixel	2,048 (H) × 1,536 (V) pixels (1 pixel consists of 3 sub-pixels (RGB).)
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Sub-pixel pitch	0.0705 (H) × 0.2115 (V) mm
Pixel pitch	0.2115 (H) × 0.2115 (V) mm
Module size	457.0 (W) × 350.0 (H) × 34.0 (D) mm (typ.)
Weight	2,700g (typ.)
Contrast ratio	750:1 (typ.)
Viewing angle	<p><i>At the contrast ratio ≥ 10:1</i></p> <ul style="list-style-type: none"> Horizontal: Right side 85° (typ.), Left side 85° (typ.) Vertical: Up side 85° (typ.), Down side 85° (typ.)
Designed viewing direction	Viewing angle with optimum grayscale (γ =DICOM): normal axis (perpendicular) Note1
Polarizer surface	Antiglare
Polarizer pencil-hardness	2H (min.) [by JIS K5400]
Color gamut	<p><i>At LCD panel center</i></p> <p>72 % (typ.) [against NTSC color space]</p>
Response time	<p><i>Ton+Toff (10%↔90%)</i></p> <p>24ms (typ.)</p>
Luminance	<p><i>At the maximum luminance control</i></p> <p>800cd/m² (typ.)</p>
Signal system	4 ports LVDS interface (THC63LVD824×2pcs, THine Electronics, Inc. or equivalent) [RGB 8-bit signals, Data enable signal (DE), Dot clock (CK)]
Power supply voltage	LCD panel signal processing board: 12.0V Inverter: 24.0V
Backlight	<p>Direct light type: 16 cold cathode fluorescent lamps with an inverter</p> <p>{ Replaceable part • Inverter: 213PW071 }</p>
Power consumption	<p><i>At checkered flag pattern, the maximum luminance control</i></p> <p>73.2W (typ.)</p>

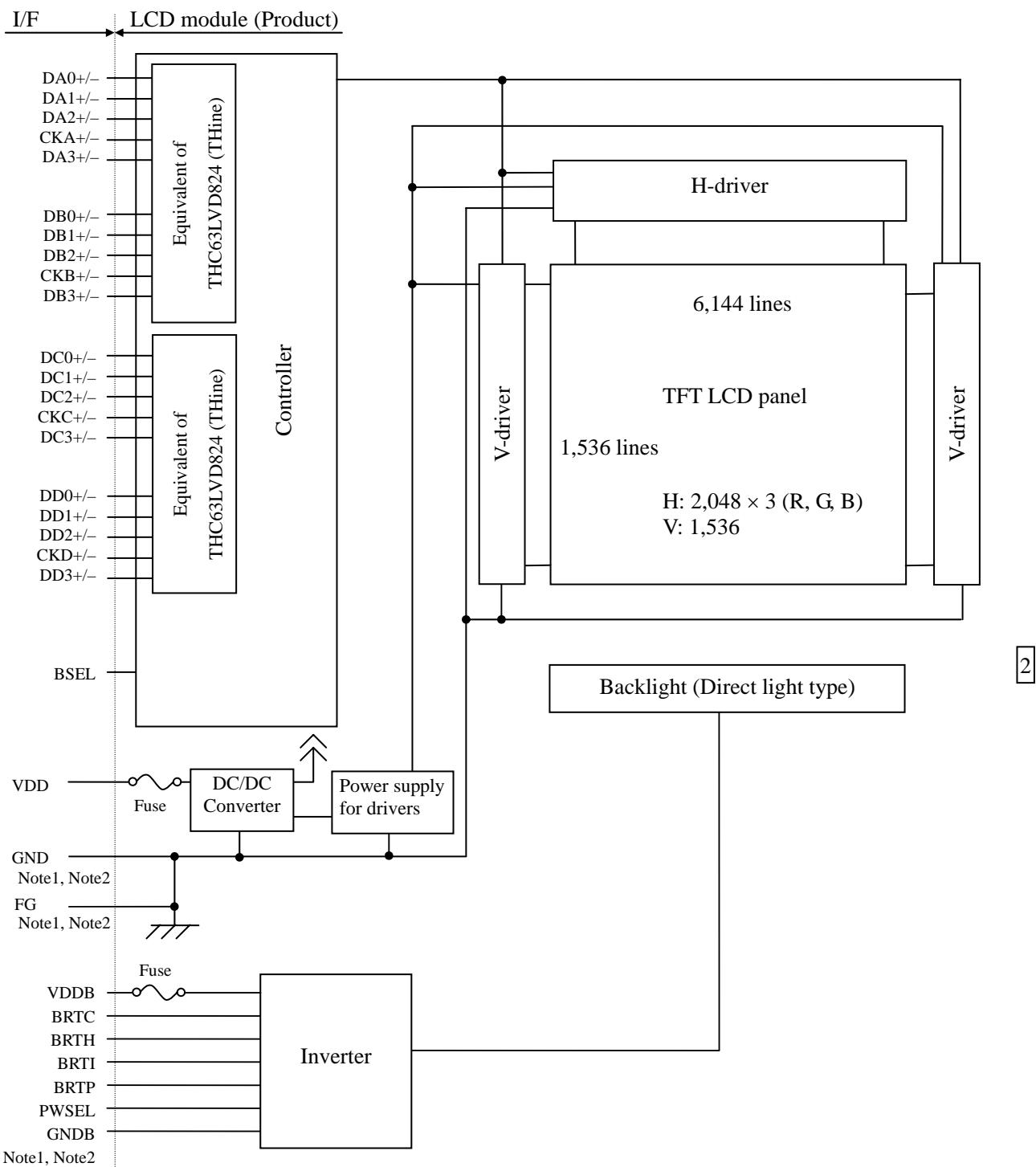
Note1: When the product luminance is 400cd/m², the gamma characteristic is designed to γ =DICOM.

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3. BLOCK DIAGRAM



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Note1: Relations between GND (Signal ground), FG (Frame ground) and GNDB (Inverter ground) in the LCD module are as follows.

GND - FG	Connected
GND - GNDB	Not connected
FG - GNDB	Not connected

Note2 GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that GND, FG and customer inverter ground are connected together in customer equipment.

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4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit
Module size	457.0 ±0.5 (W) × 350.0 ±0.5 (H) × 34.0 (typ., D) 37.0 (max. D)	Note1, Note2 mm
Display area	433.152 (H) × 324.864 (V)	Note2 mm
Weight	2,700 (typ.), 2,900 (max.)	g

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Note1: Excluding warpage of the signal processing board cover and the connection board cover.

Note2: See "7. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Rating	Unit	Remarks
Power supply voltage	VDD	-0.3 to +14.0	V	-
	VDDB	-0.3 to +27.0	V	
Input voltage for signals	Vi	-0.3 to +2.8	V	VDD= 12.0V VDDB= 12.0V
	VBI	-0.3 to +1.5	V	
	VBP	-0.3 to +5.5	V	
	VBC	-0.3 to +5.5	V	
	VBS	-0.3 to +5.5	V	
	Tst	-20 to +60	°C	
Operating temperature	Front surface	0 to +55	°C	Note2
	Rear surface	0 to + 60	°C	Note3
Relative humidity Note4	RH	≤ 95	%	Ta ≤ 40°C
		≤ 85	%	40°C < Ta ≤ 50°C
		≤ 70	%	50°C < Ta ≤ 55°C
Absolute humidity Note4	AH	≤ 73 Note5	g/m³	Ta > 55°C
Operating altitude	-	≤ 4,850	m	0°C ≤ Ta ≤ 55°C
Storage altitude	-	≤ 13,600	m	-20°C ≤ Ta ≤ 60°C

[2]
[2]
[2]

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-, DC0+/-, DC1+/-, DC2+/-, DC3+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, CKD+/-, BSEL.

Note2: Measured at center of LCD panel surface (including self-heat)

Note3: Measured at center of LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta= 55°C and RH= 70%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

(Ta= 25°C)

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VDD	10.8	12.0	13.2	V	-
Power supply current		IDD	-	500 Note1	900 Note2	mA	at VDD= 12.0V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VDD
Differential input threshold voltage	High	VTH	-	-	+100	mV	at VCM= 1.2V Note3, Note4
	Low	VTL	-100	-	-	mV	
Input voltage swing		VI	0	-	2.4	V	Note4
Terminating resistance		RT	-	100	-	Ω	-
Control signal input threshold voltage	High	VIH	Keep this pin open.				-
	Low	VIL	0	-	0.5	V	Note5
Control signal input current	Low	IIL	-10	-	10	μA	

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-,
DC0+/-, DC1+/-, DC2+/-, DC3+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, CKD+/-

Note5: BSEL

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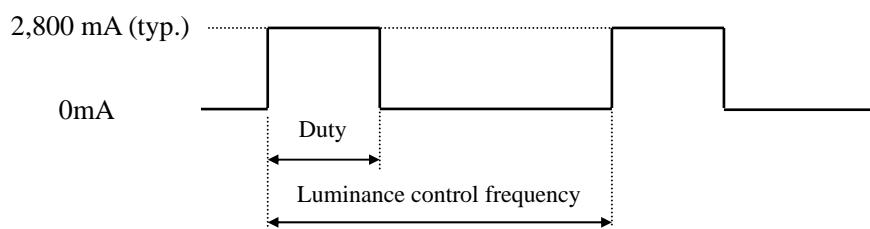
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4.3.2 Inverter

(Ta= 25°C)						
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage	VDDB	22.8	24.0	25.2	V	-
Power supply current	IDDB	2,500	2,800	3,100	mA	VDDB= 24.0V, At the maximum luminance control
Input voltage for signals	BRTI signal	VBI	0.25	-	1.0	V
	BRTP signal	High	VBPH	2.0	-	5.25 V
		Low	VBPL	0	-	0.8 V
	BRTC signal	High	VBCH	2.0	-	5.25 V
		Low	VBCL	0	-	0.8 V
	PWSEL signal	High	VPSH	2.0	-	5.25 V
		Low	VPSL	0	-	0.8 V
Input current for signals	BRTI signal	IBI	-200	-	1,000	μA
	BRTP signal	High	IBPH	-	-	1,000 μA
		Low	IBPL	-600	-	- μA
	BRTC signal	High	IBCH	-	-	440 μA
		Low	IBCL	-600	-	- μA
	PWSEL signal	High	IPSH	-	-	440 μA
		Low	IPSL	-600	-	- μA

4.3.3 Inverter current wave



At the maximum luminance control: 100%

At the minimum luminance control: 20%

Luminance control frequency: 255Hz (typ.)

Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "**4.6.2 Detail of BRTP timing**".

Note2: The power supply lines (VDDB and GNDB) have large ripple voltage (See "**4.3.4 Power supply voltage ripple**".) during luminance control. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor (5,000 to 6,000μF) between the power supply lines (VDDB and GNDB) to reduce the noise, if the noise occurred in the circuit.

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4.3.4 Power supply voltage ripple

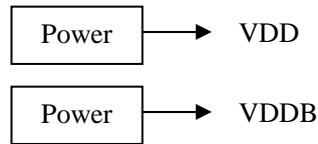
This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage	Ripple voltage (Measure at input terminal of power supply)	Note1	Unit
VDD	12.0V	≤ 100	mVp-p
VDDB	24.0V	≤ 200	mVp-p

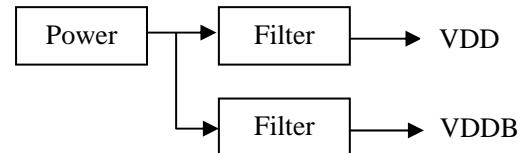
Note1: The permissible ripple voltage includes spike noise.

Example of the power supply connection

a) Separate the power supply



b) Put in the filter



4.3.5 Fuse

Parameter	Fuse		Rating	Fusing current	Remarks
	Type	Supplier			
VDD	FCC16202AB	KAMAYA ELECTRIC Co., Ltd.	2.0A	4.0A, 5 seconds maximum	Note1
			32V		
VDDB	11CT-6.3A	SOC	6.3A	10A, 5 seconds maximum	2
			72V		

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

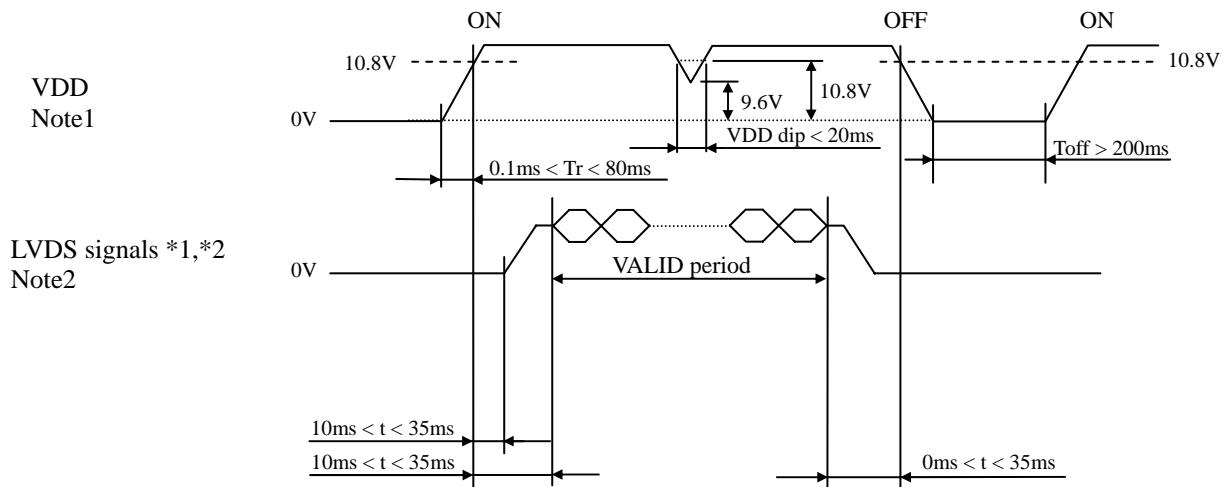
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4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



*1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-, DC0+/-, DC1+/-, DC2+/-, DC3+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, CKD+/-

*2: LVDS signals should be measured at the terminal of 100 Ω resistance.

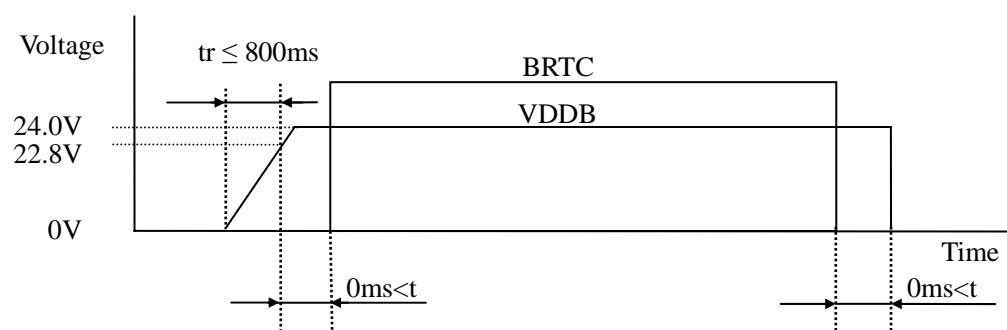
Note1: In terms of voltage variation (voltage drop) while VDD rising edge is below 10.8V, a protection circuit may work, and then this product may not work.

Note2: LVDS signals must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of signals are cut while this product is working, even if the signal input to it once again, it might not work normally. VDD should be cut when the display and function signals are stopped.

Note3: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

4.4.2 Inverter



Note1: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

Note2: If tr is more than 800ms, the backlight will be turned off by a protection circuit for inverter.

Note3: When VDDB is ON and BRTC is high, voltage to BRTI, BRTP and PWSEL terminals should be applied.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-WE41P-HFE (Japan Aviation Electronics Industry Limited (JAE))

Adaptable plug: FI-W41S (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	Signal	Remarks						
1	RSVD1	Reserved	Connect to signal ground. Keep this pin Open.						
2	N.C.	-							
3	N.C.	-							
4	N.C.	-							
5	N.C.	-							
6	N.C.	-							
7	N.C.	-							
8	N.C.	-							
9	BSEL	Selection of LVDS data input map (Pull-up 25kΩ)	See "4.7 METHOD OF CONNECTION FOR LVDS TRANSMITTER". <table border="1" style="margin-left: 20px;"> <tr> <td>BSEL</td> <td>Mode</td> </tr> <tr> <td>Open</td> <td>A</td> </tr> <tr> <td>Low</td> <td>C</td> </tr> </table>	BSEL	Mode	Open	A	Low	C
BSEL	Mode								
Open	A								
Low	C								
10	RSVD2	Reserved	Keep this pin Open.						
11	GND	Signal ground	Note1						
12	DB3+	Pixel data B3	LVDS differential data input Note2						
13	DB3-								
14	GND	Signal ground	Note1						
15	CKB+	Pixel clock B	LVDS differential clock input Note2						
16	CKB-								
17	GND	Signal ground	Note1						
18	DB2+	Pixel data B2	LVDS differential data input Note2						
19	DB2-								
20	GND	Signal ground	Note1						
21	DB1+	Pixel data B1	LVDS differential data input Note2						
22	DB1-								
23	GND	Signal ground	Note1						
24	DB0+	Pixel data B0	LVDS differential data input Note2						
25	DB0-								
26	GND	Signal ground	Note1						
27	DA3+	Pixel data A3	LVDS differential data input Note2						
28	DA3-								
29	GND	Signal ground	Note1						
30	CKA+	Pixel clock A	LVDS differential clock input Note2						
31	CKA-								
32	GND	Signal ground	Note1						
33	DA2+	Pixel data A2	LVDS differential data input Note2						
34	DA2-								
35	GND	Signal ground	Note1						
36	DA1+	Pixel data A1	LVDS differential data input Note2						
37	DA1-								
38	GND	Signal ground	Note1						
39	DA0+	Pixel data A0	LVDS differential data input Note2						
40	DA0-								
41	GND	Signal ground	Note1						

Note1: All GND terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

CN1: View from insert direction



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CN2 socket (LCD module side): FI-WE31P-HFE (Japan Aviation Electronics Industry Limited (JAE))
 Adaptable plug: FI-W31S (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	Signal	Remarks
1	GND	Signal ground	Note1
2	DD3+	Pixel data D3	LVDS differential data input Note2
3	DD3-		
4	GND	Signal ground	Note1
5	CKD+	Pixel clock D	LVDS differential clock input Note2
6	CKD-		
7	GND	Signal ground	Note1
8	DD2+	Pixel data D2	LVDS differential data input Note2
9	DD2-		
10	GND	Signal ground	Note1
11	DD1+	Pixel data D1	LVDS differential data input Note2
12	DD1-		
13	GND	Signal ground	Note1
14	DD0+	Pixel data D0	LVDS differential data input Note2
15	DD0-		
16	GND	Signal ground	Note1
17	DC3+	Pixel data C3	LVDS differential data input Note2
18	DC3-		
19	GND	Signal ground	Note1
20	CKC+	Pixel clock C	LVDS differential clock input Note2
21	CKC-		
22	GND	Signal ground	Note1
23	DC2+	Pixel data C2	LVDS differential data input Note2
24	DC2-		
25	GND	Signal ground	Note1
26	DC1+	Pixel data C1	LVDS differential data input Note2
27	DC1-		
28	GND	Signal ground	Note1
29	DC0+	Pixel data C0	LVDS differential data input Note2
30	DC0-		
31	GND	Signal ground	Note1

Note1: All GND terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

CN2: View from insert direction



CN3 socket (LCD module side): IL-Z-8PL-SMTY (Japan Aviation Electronics Industry Limited (JAE))
 Adaptable plug: IL-Z-8S-S125C (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	Function	Description
1	VDD		
2	VDD	Power supply	Note1
3	VDD		
4	VDD		
5	GND		
6	GND	Signal ground	Note1
7	GND		
8	GND		

Note1: All VDD and GND terminals should be used without any non-connected lines.

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4.5.2 Inverter

CN201 socket (LCD module side): DF3Z-10P-2H (2*) (HIROSE ELECTRIC Co.,Ltd.)

Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co.,Ltd.)

Pin No.	Symbol	Function	Description
1	GNDB	Inverter ground	Note1
2	GNDB		
3	GNDB		
4	GNDB		
5	GNDB		
6	VDDB	Power supply	Note1
7	VDDB		
8	VDDB		
9	VDDB		
10	VDDB		

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

CN202 socket (LCD module side): IL-Z-9PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE))

Adaptable plug: IL-Z-9S-S125C3 (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	Function	Description
1	GNDB	Inverter ground	Note1
2	GNDB		
3	N.C.	-	Keep this pin Open.
4	BRTC	Backlight ON/OFF control signal	High or Open: Backlight ON Low: Backlight OFF
5	BRTH	Luminance control terminal	Note2, Note3
6	BRTI		
7	BRTP	BRTP signal	
8	GNDB	Inverter ground	Note1
9	PWSEL	Selection of luminance control signal method	Note2, Note3

Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "**4.6.1 LUMINANCE CONTROL**".

Note3: When VDDB is ON and BRTC is high, voltage to BRTI, BRTP and PWSEL terminals should be applied.

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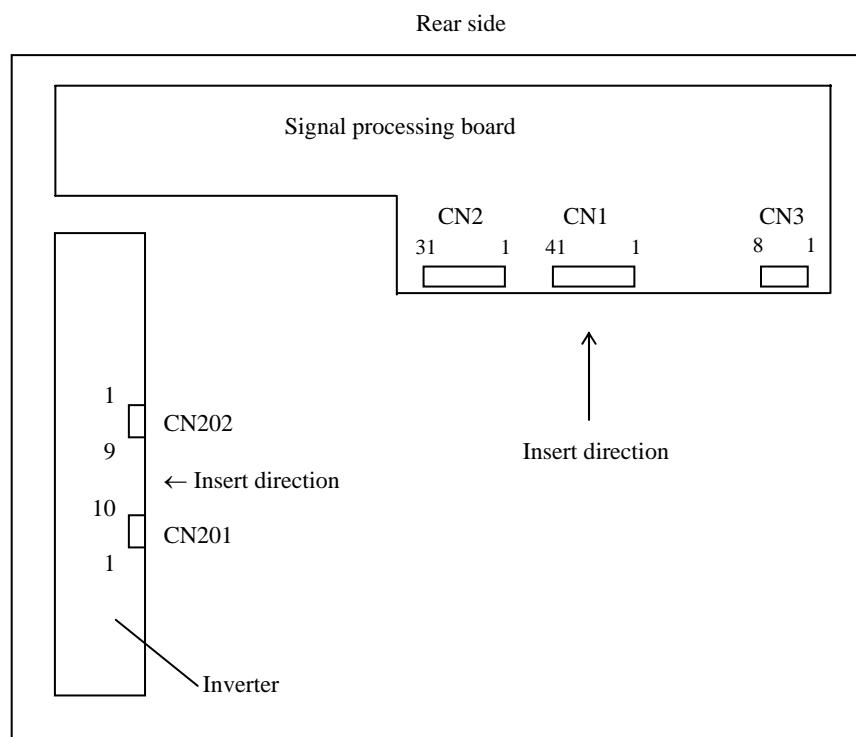
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4.5.3 Positions of socket



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4.6 LUMINANCE CONTROL

4.6.1 Luminance control methods

Method	Adjustment and luminance ratio	PWSEL terminal	BRTP terminal						
Variable resistor control Note1	<ul style="list-style-type: none"> • Adjustment The variable resistor (R) for luminance control should be $10k\Omega \pm 5\%$, 1/10W. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance. The resistor (R) must be connected between BRTH-BRTI terminals. • Luminance ratio Note3 <table border="1"> <thead> <tr> <th>Resistance</th><th>Luminance ratio</th></tr> </thead> <tbody> <tr> <td>1.5kΩ Note4</td><td>20% (Min. Luminance)</td></tr> <tr> <td>10kΩ</td><td>100% (Max. Luminance)</td></tr> </tbody> </table>	Resistance	Luminance ratio	1.5kΩ Note4	20% (Min. Luminance)	10kΩ	100% (Max. Luminance)	High or Open	Open
Resistance	Luminance ratio								
1.5kΩ Note4	20% (Min. Luminance)								
10kΩ	100% (Max. Luminance)								
Voltage control Note1 Note5	<ul style="list-style-type: none"> • Adjustment Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance. Luminance is the maximum when BRTI terminal is Open. • Luminance ratio Note3 <table border="1"> <thead> <tr> <th>BRTI Voltage (VBI)</th><th>Luminance ratio</th></tr> </thead> <tbody> <tr> <td>0.2V Note4</td><td>20% (Min. Luminance)</td></tr> <tr> <td>1.0V</td><td>100% (Max. Luminance)</td></tr> </tbody> </table>	BRTI Voltage (VBI)	Luminance ratio	0.2V Note4	20% (Min. Luminance)	1.0V	100% (Max. Luminance)		2 2
BRTI Voltage (VBI)	Luminance ratio								
0.2V Note4	20% (Min. Luminance)								
1.0V	100% (Max. Luminance)								
Pulse width modulation Note1 Note2 Note6	<ul style="list-style-type: none"> • Adjustment Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal. • Luminance ratio Note3 <table border="1"> <thead> <tr> <th>Duty ratio</th><th>Luminance ratio</th></tr> </thead> <tbody> <tr> <td>0.2 Note4</td><td>20% (Min. Luminance)</td></tr> <tr> <td>1.0</td><td>100% (Max. Luminance)</td></tr> </tbody> </table>	Duty ratio	Luminance ratio	0.2 Note4	20% (Min. Luminance)	1.0	100% (Max. Luminance)	Low	BRTP signal
Duty ratio	Luminance ratio								
0.2 Note4	20% (Min. Luminance)								
1.0	100% (Max. Luminance)								

Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board.

Use PWM method, if interference noises appear on the display image!

Note2: The inverter will stop working, if the Low period of BRTP signal is more than 500ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The inverter will start to work when power is supplied again.

Note3: These data are the target values.

Note4: Do not set the variable resistor, BRTI voltage and Pulse width modulation in less than $1.5k\Omega$ or less than 0.2V or less than 0.2(Duty ratio). Otherwise flicker or display mura may cause, or the lamp may not be turned on.

Note5: See "4.6.2 Detail of BRTI timing".

Note6: See "4.6.3 Detail of BRTP timing".

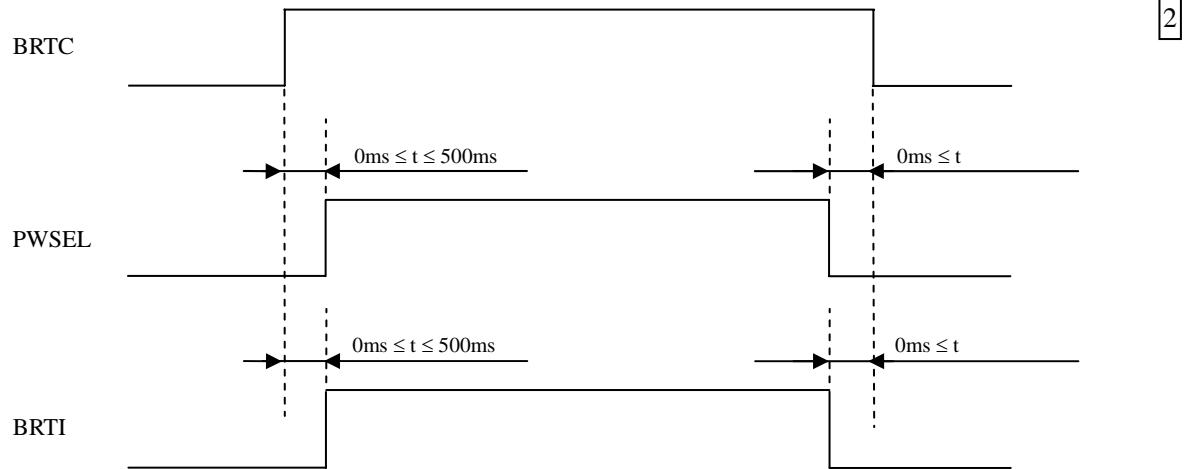
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4.6.2 Detail of BRTI timing

(1) Timing diagrams



Note1: When VDDB is ON and BRTC is high, voltage to BRTI, BRTP and PWSEL terminals should be applied.

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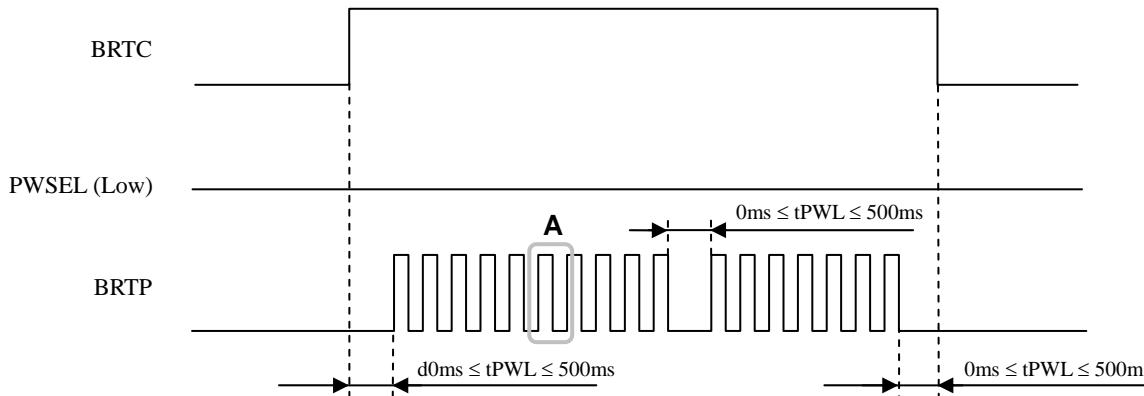
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4.6.3 Detail of BRTP timing

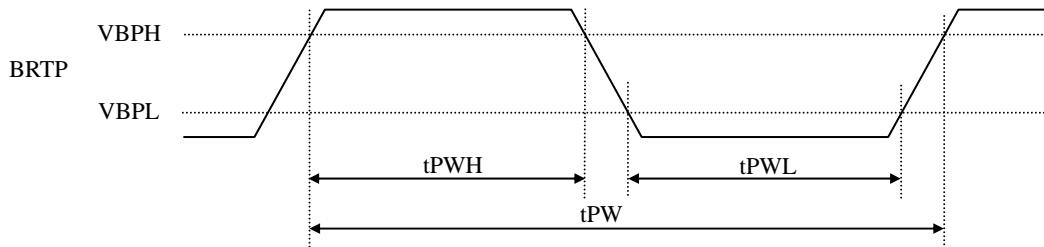
(1) Timing diagrams

- Outline chart



[2]

- Detail of A part



[2]

(2) Each parameter

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Luminance control frequency	FL	185	-	325	Hz	Note1, Note2
Duty ratio	DL	0.2	-	1.0	-	Note1, Note3
Low period	tPWL	0	-	500	ms	Note4

Note1: Definition of parameters is as follows.

$$FL = \frac{1}{tPW}, \quad DL = \frac{tPWH}{tPW}$$

Note2: See the following formula for luminance control frequency.

$$\text{Luminance control frequency} = 1/tv \times (n+0.25) \text{ [or } (n+0.75)]$$

$$n = 1, 2, 3 \dots$$

tv: Vertical cycle (See "4.9.1 Timing characteristics".)

The interference noise of luminance control frequency and input signal frequency for LCD panel signal processing board may appear on a display. Set up luminance control frequency so that the interference noise does not appear!

Note3: See "4.6.1 Luminance control methods".

Note4: If tPWL is more than 500ms, the backlight will be turned off by a protection circuit for inverter. The inverter will start to work when power is supplied again.

Note5: When VDDB is ON and BRTC is high, voltage to BRTI, BRTP and PWSEL terminals should be applied.

[2]

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4.7 METHOD OF CONNECTION FOR LVDS TRANSMITTER

LVDS data input map is selectable by BSEL terminal.

Pixel data	Bit mapping		Transmitter Pin Assignment			Output Connector	CN1		
	BSEL Note1		Single type LVDS Tx	Dual type LVDS TX			Pin No	Signal name	
	[H] Mode A	[L] Mode C		THine THC63LVD823	NS DS90C387		→	40 DA0-	
Pixel data A	RA2	RA0	TA0	R12	R10	ATA- ATA+	→	39 DA0+	
	RA3	RA1	TA1	R13	R11		→		
	RA4	RA2	TA2	R14	R12		→		
	RA5	RA3	TA3	R15	R13		→		
	RA6	RA4	TA4	R16	R14		→		
	RA7	RA5	TA5	R17	R15		→		
	GA2	GA0	TA6	G12	G10		→		
	GA3	GA1	TB0	G13	G11	ATB- ATB+	→		
	GA4	GA2	TB1	G14	G12		→	37 DA1-	
	GA5	GA3	TB2	G15	G13		→	36 DA1+	
	GA6	GA4	TB3	G16	G14		→		
	GA7	GA5	TB4	G17	G15		→		
	BA2	BA0	TB5	B12	B10		→		
	BA3	BA1	TB6	B13	B11		→		
	BA4	TC0	TC1	B14	B12	ATC- ATC+	→		
	BA5	TC1	TC2	B15	B13		→		
	BA6	TC2	TC3	B16	B14		→	34 DA2-	
	BA7	TC3	TC4	B17	B15		→	33 DA2+	
	Hsync	Vsync	TC4	HSYNC	HSYNC		→		
	Vsync		TC5	VSYNC	VSYNC		→		
	DE		TC6	DE	DE		→		
	RA0	RA0	TD0	R10	R16	ATD- ATD+	→		
	RA1	RA1	TD1	R11	R17		→		
	GA0	GA0	TD2	G10	G16		→	28 DA3-	
	GA1	GA1	TD3	G11	G17		→	27 DA3+	
	BA0	BA0	TD4	B10	B16		→		
	BA1	BA1	TD5	B11	B17		→		
	N C	N C	TD6	-	-		→		
	CLK	CLK	CLK	CLK	CLK		→	31 CKA-	
							→	30 CKA+	
Pixel data B	RB2	RB0	TA0	R22	R20	BTA- BTA+	→		
	RB3	RB1	TA1	R23	R21		→		
	RB4	RB2	TA2	R24	R22		→	25 DB0-	
	RB5	RB3	TA3	R25	R23		→	24 DB0+	
	RB6	RB4	TA4	R26	R24		→		
	RB7	RB5	TA5	R27	R25		→		
	GB2	GB0	TA6	G22	G20		→		
	GB3	GB1	TB0	G23	G21	BTB- BTB+	→		
	GB4	GB2	TB1	G24	G22		→		
	GB5	GB3	TB2	G25	G23		→	22 DB1-	
	GB6	GB4	TB3	G26	G24		→	21 DB1+	
	GB7	GB5	TB4	G27	G25		→		
	BB2	BB0	TB5	B22	B20		→		
	BB3	BB1	TB6	B23	B21		→		
	BB4	BB2	TC0	B24	B22	BTC- BTC+	→		
	BB5	BB3	TC1	B25	B23		→		
	BB6	BB4	TC2	B26	B24		→	19 DB2-	
	BB7	BB5	TC3	B27	B25		→	18 DB2+	
	Hsync	Vsync	TC4	HSYNC	HSYNC		→		
	Vsync		TC5	VSYNC	VSYNC		→		
	DE		TC6	DE	DE		→		
	RB0	RB6	TD0	R20	R26		→		
	RB1	RB7	TD1	R21	R27		→		
	GB0	GB6	TD2	G20	G26		→	13 DB3-	
	GB1	GB7	TD3	G21	G27		→	12 DB3+	
	BB0	BB6	TD4	B20	B26		→		
	BB1	BB7	TD5	B21	B27		→		
	N C	N C	TD6	-	-		→		
	CLK	CLK	CLK	CLK	CLK		→	16 CKB-	
							→	15 CKB+	

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Pixel data	BSEL Note1		Single type LVDS Tx	Dual type LVDS TX		Output Connector	CN2	
	[H] Mode A	[L] Mode C		THine THC63LVD823	NS DS90C387		Pin No	Signal name
	RC2	RC0	TA0	R12	R10	Note2 → →		
Pixel data C	RC3	RC1	TA1	R13	R11		30	DC0-
	RC4	RC2	TA2	R14	R12		29	DC0+
	RC5	RC3	TA3	R15	R13			
	RC6	RC4	TA4	R16	R14			
	RC7	RC5	TA5	R17	R15			
	GC2	GC0	TA6	G12	G10			
	GC3	GC1	TB0	G13	G11			
	GC4	GC2	TB1	G14	G12		27	DC1-
	GC5	GC3	TB2	G15	G13		26	DC1+
	GC6	GC4	TB3	G16	G14			
	GC7	GC5	TB4	G17	G15			
	BC2	BC0	TB5	B12	B10			
	BC3	BC1	TB6	B13	B11			
	BC4	TC0	TC1	B14	B12	CTC- CTC+		
	BC5	BC3	TC2	B15	B13		24	DC2-
	BC6	BC4	TC3	B16	B14		23	DC2+
	BC7	Hsync	TC4	HSYNC	HSYNC			
	Hsync	Vsync	TC5	VSYNC	VSYNC			
	Vsync	DE	TC6	DE	DE			
	DE	RC0	TD0	R10	R16	CTD- CTD+		
	RC1	RC7	TD1	R11	R17		18	DC3-
	GC0	GC6	TD2	G10	G16		17	DC3+
	GC1	GC7	TD3	G11	G17			
	BC0	BC6	TD4	B10	B16			
	BC1	BC7	TD5	B11	B17			
	N C	N C	TD6	-	-			
Pixel data D	CLK	CLK	CLK	CLK	CLK	CTCLK- CTCLK+	21	CKC-
	RD2	RD0	TA0	R22	R20	DTA- DTA+	20	CKC+
	RD3	RD1	TA1	R23	R21			
	RD4	RD2	TA2	R24	R22		15	DD0-
	RD5	RD3	TA3	R25	R23		14	DD0+
	RD6	RD4	TA4	R26	R24			
	RD7	RD5	TA5	R27	R25			
	GD2	GD0	TA6	G22	G20	DTB- DTB+		
	GD3	GD1	TB0	G23	G21		12	DD1-
	GD4	GD2	TB1	G24	G22		11	DD1+
	GD5	GD3	TB2	G25	G23			
	GD6	GD4	TB3	G26	G24			
	GD7	GD5	TB4	G27	G25			
	BD2	BD0	TB5	B22	B20			
	BD3	BD1	TB6	B23	B21			
	BD4	BD2	TC0	B24	B22	DTC- DTC+		
	BD5	BD3	TC1	B25	B23		9	DD2-
	BD6	BD4	TC2	B26	B24		8	DD2+
	BD7	BD5	TC3	B27	B25			
	Hsync	Hsync	TC4	HSYNC	HSYNC			
	Vsync	Vsync	TC5	VSYNC	VSYNC			
	DE	DE	TC6	DE	DE			
	RD0	RD6	TD0	R20	R26	DTD- DTD+		
	RD1	RD7	TD1	R21	R27		3	DD3-
	GD0	GD6	TD2	G20	G26		2	DD3+
	GD1	GD7	TD3	G21	G27			
	BD0	BD6	TD4	B20	B26			
	BD1	BD7	TD5	B21	B27			
	N C	N C	TD6	-	-			
	CLK	CLK	CLK	CLK	CLK	DTCLK- DTCLK+	6	CKD-
							5	CKD+

Note1: High must be Open.

Note2: Do not change the setting of BSEL during VDD ON period.

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

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4.8 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scale in each R, G, B sub-pixel.
Also the relation between display colors and input data signals is as the following table.

[2]

Display colors		Data signal (0: Low level, 1: High level)																								
		RA7 RA6 RA5 RA4 RA3 RA2 RA1 RA0								GA7 GA6 GA5 GA4 GA3 GA2 GA1 GA0								BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0								
		RB7 RB6 RB5 RB4 RB3 RB2 RB1 RB0								GB7 GB6 GB5 GB4 GB3 GB2 GB1 GB0								BB7 BB6 BB5 BB4 BB3 BB2 BB1 BB0								
		RC7 RC6 RC5 RC4 RC3 RC2 RC1 RC0								GC7 GC6 GC5 GC4 GC3 GC2 GC1 GC0								BC7 BC6 BC5 BC4 BC3 BC2 BC1 BC0								
		RD7 RD6 RD5 RD4 RD3 RD2 RD1 RD0								GD7 GD6 GD5 GD4 GD3 GD2 GD1 GD0								BD7 BD6 BD5 BD4 BD3 BD2 BD1 BD0								
Basic colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	↑	:																:								
	↓	:																:								
	bright	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Green gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	↑	:																:								
	↓	:																:								
	bright	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
Blue gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	↑	:																:								
	↓	:																:								
	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

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4.9 INPUT SIGNAL TIMINGS

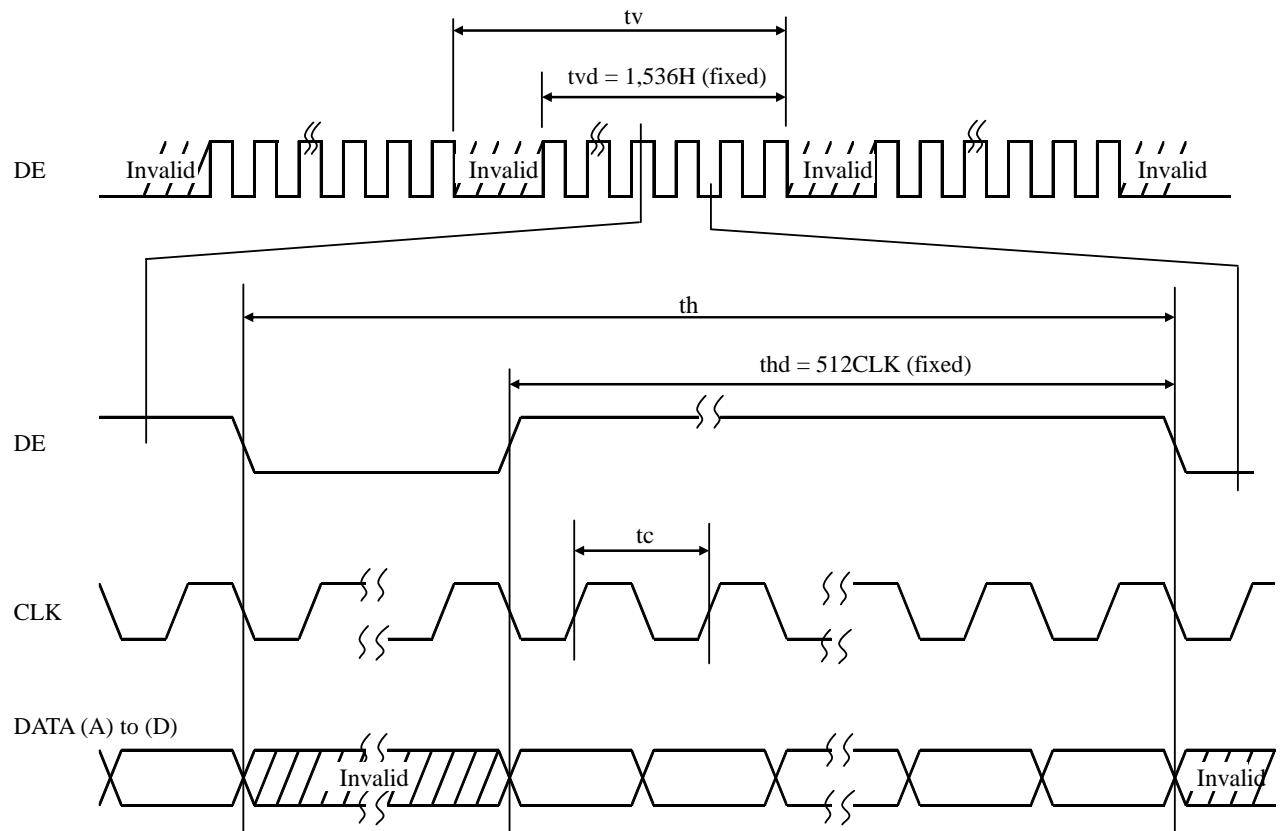
4.9.1 Timing characteristics

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
CLK	Frequency	1/ tc	60.0	65.0	66.0	MHz	15.38ns (typ.)
	Duty	-	See the data sheet of LVDS transmitter.			-	-
	Rise time, Fall time	-				ns	-
DE	Horizontal	Cycle	th	10.34 640	10.34 672	10.77 700	μs CLK
					512		96.72kHz (typ.) Note1
	Vertical	Cycle	tv	15.47 1,547	16.667 1,612	17.9 1,628	ms H
					1,536		60.0Hz (yp.)
DATA (A) to (D)	CLK-DE	Setup time	-	See the data sheet of LVDS transmitter.			ns - ns -
		Hold time	-				ns -
	Rise time, Fall time		-				ns -
	CLK-DATA	Setup time	-				ns -
	Hold time		-				ns -
	Rise time, Fall time		-				ns -

Note1: During operation, fluctuation of horizontal cycle should be within ± 1 CLK.

2

4.9.2 Input signal timing chart

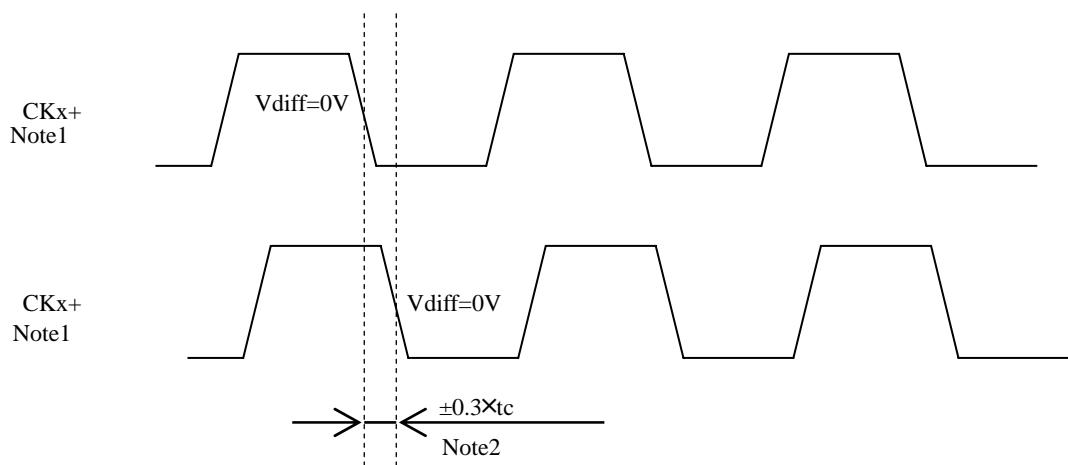


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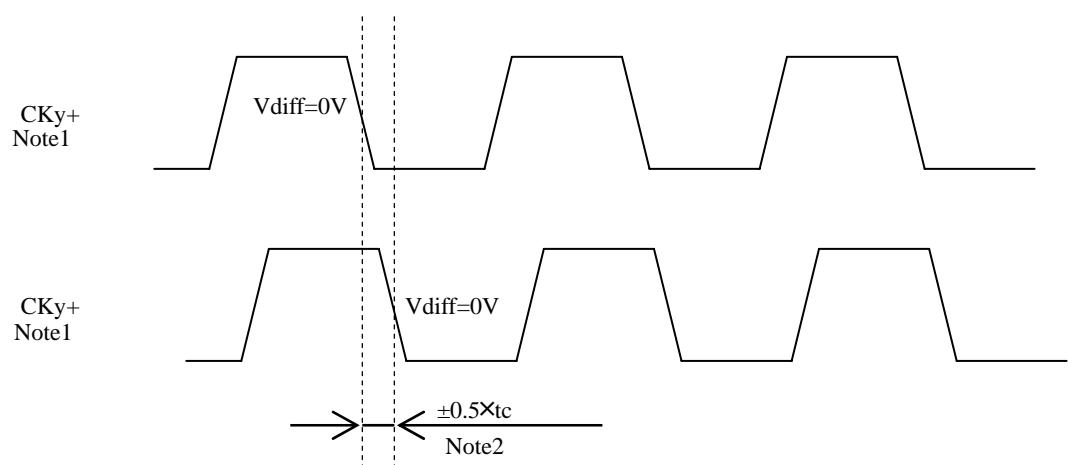
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Note1: Combination: x=A,B and x=C,B

Note2: CKA+ - CKB+ $\leq + 0.3$ tc, CKC+ - CKD+ $\leq + 0.3$ tc



Note1: Combination: y=A,C and y=A,D and y=B,C and y=B,D

Note2: CKA+ - CKC+ $\leq + 0.5$ tc, CKA+ - CKD+ $\leq + 0.5$ tc

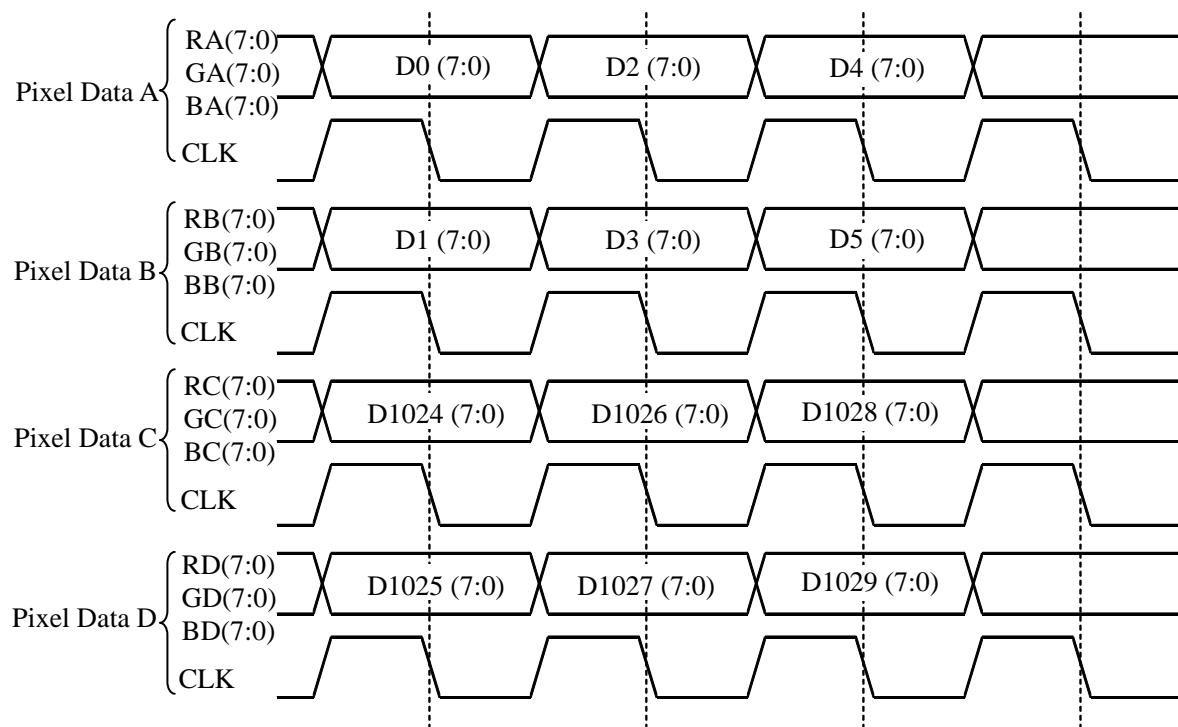
CKB+ - CKC+ $\leq + 0.5$ tc, CKB+ - CKD+ $\leq + 0.5$ tc

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4.10 LVDS DATA TRANSMISSION METHOD



4.11 DISPLAY POSITIONS

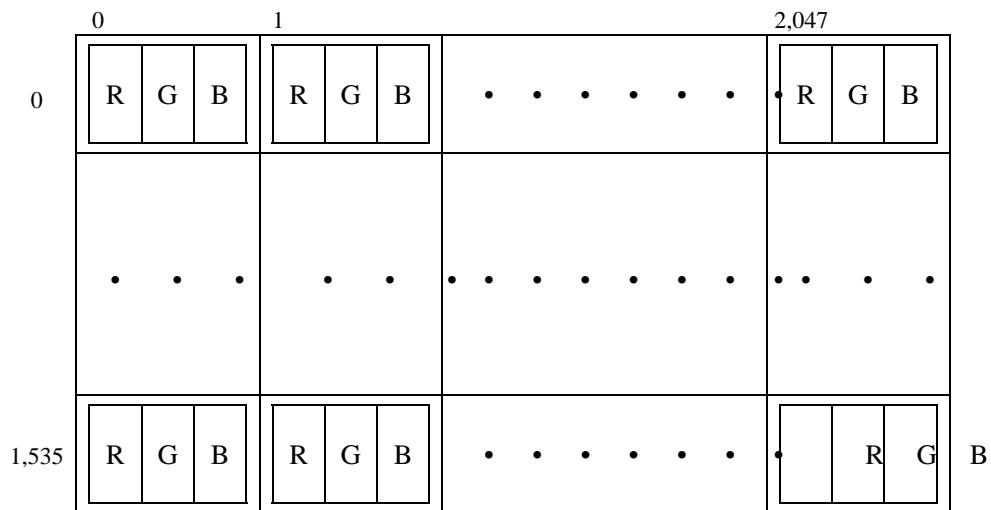
D (0, 0)			D (1, 0)			D (1024, 0)			D (1025, 0)		
RA	GA	BA	RB	GB	BB	RC	GC	BC	RD	GD	BD
0, 0	1, 0	• • •	1022, 0	1023, 0	1024, 0	1025, 0	• • •	2046, 0	2047, 0		
0, 1	1, 1	• • •	1022, 1	1023, 1	1024, 1	1025, 1	• • •	2046, 1	2047, 1		
•	•	•	•	•	•	•	•	•	•	•	•
0, 1534	1, 1534	• • •	1022, 1534	1023, 1534	1024, 1534	1025, 1534	• • •	2046, 1534	2047, 1534		
0, 1535	1, 1535	• • •	1022, 1535	1023, 1535	1024, 1535	1025, 1535	• • •	2046, 1535	2047, 1535		

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4.12 PIXEL ARRANGEMENT



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4.13 OPTICS

4.13.1 Optical characteristics

(Note1, Note2)

Parameter	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks		
Luminance	White at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	L	650	800	-	cd/m ²	BM-5A or SR-3	Note3		
Contrast ratio	White/Black at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	CR	600	750	-	-	BM-5A or SR-3	Note3 Note5		
Luminance uniformity	0/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU0	50	-	-	%	BM-5A or SR-3	Note4 Note6		
	26/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU26	65	-	-					
	128/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU128	70	-	-					
	204/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU204	70	-	-					
	255/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU255	75	-	-					
Chromaticity	White	x coordinate	Wx	0.293	0.313	0.333	-	SR-3	Note3 Note7	
		y coordinate	Wy	0.309	0.329	0.349	-			
	Red	x coordinate	Rx	-	0.650	-	-			
		y coordinate	Ry	-	0.330	-	-			
	Green	x coordinate	Gx	-	0.290	-	-			
		y coordinate	Gy	-	0.610	-	-			
	Blue	x coordinate	Bx	-	0.150	-	-			
		y coordinate	By	-	0.060	-	-			
Color gamut		$\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$ at center, against NTSC color space	C	65	72	-	%	SR-3	Note3	
Response time		Black to White	Ton	-	14	20	ms	BM-5A	Note3 Note8	
		White to Black	Toff	-	10	15	ms			
Viewing angle	Right	$\theta U = 0^\circ, \theta D = 0^\circ, CR \geq 10$	θR	70	85	-	°	EZ Contrast	Note3 Note9	
	Left	$\theta U = 0^\circ, \theta D = 0^\circ, CR \geq 10$	θL	70	85	-	°			
	Up	$\theta R = 0^\circ, \theta L = 0^\circ, CR \geq 10$	θU	70	85	-	°			
	Down	$\theta R = 0^\circ, \theta L = 0^\circ, CR \geq 10$	θD	70	85	-	°			

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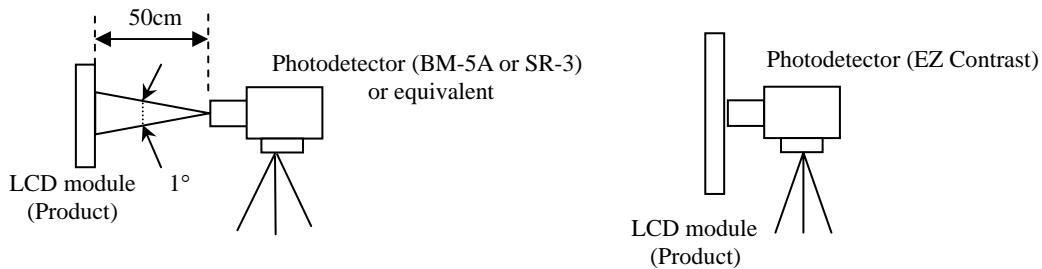
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Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

T_a= 25°C, V_{DD}= 12.0V, V_{DDB}= 24.0V, Display mode: QXGA,
Horizontal cycle= 1/96.72 kHz, Vertical cycle= 1/60.0 Hz

Optical characteristics are measured after 20 minutes from working the product, in the dark room. Also measurement methods are as follows.



Note3: Product surface temperature at the maximum luminance control: TopF = 40°C

Note4: Product surface temperature at 400cd/m² luminance control: TopF = 33°C

Note5: See "4.13.2 Definition of contrast ratio".

Note6: See "4.13.3 Definition of luminance uniformity".

Note7: These coordinates are found on CIE 1931 chromaticity diagram.

Note8: See "4.13.4 Definition of response times".

Note9: See "4.13.5 Definition of viewing angles".

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[2]

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4.13.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

$$\text{Contrast ratio (CR)} = \frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

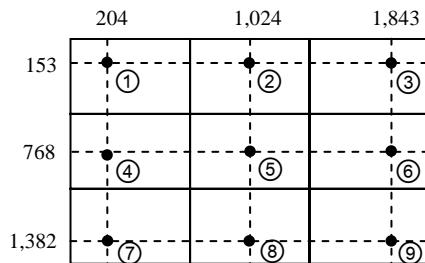
4.13.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula. [2]

$$\text{Luminance uniformity (LUXx)} = \frac{\text{Minimum luminance from } ① \text{ to } ⑨}{\text{Maximum luminance from } ① \text{ to } ⑨}$$

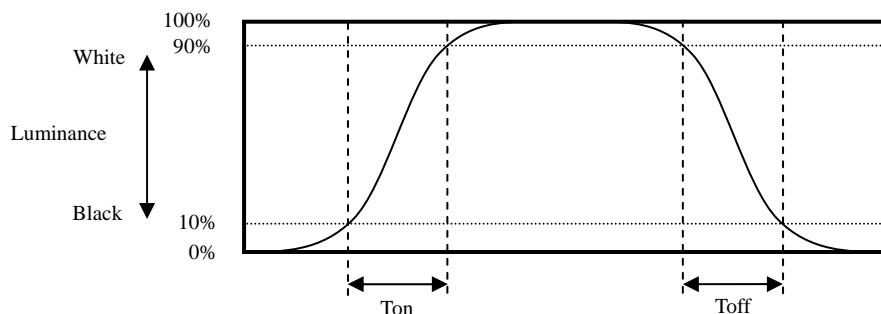
xx: 0, 26, 128, 204, 255 gray scale.

The luminance is measured at near the 9 points shown below.

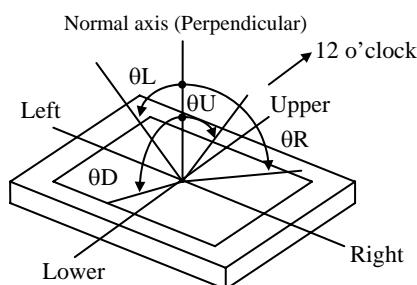


4.13.4 Definition of response times

Response time is measured, the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



4.13.5 Definition of viewing angles



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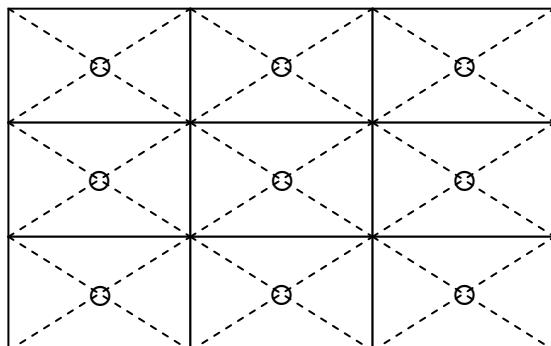
5. RELIABILITY TESTS

Test item	Condition	Judgment	Note1
High temperature and humidity (Operation)	① $60 \pm 2^\circ\text{C}$, RH= 60%, 240hours ② Display data is white. Note2		
Heat cycle (Operation)	① $0 \pm 3^\circ\text{C}$...1hour $55 \pm 3^\circ\text{C}$...1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2		No display malfunctions
Thermal shock (Non operation)	① $-20 \pm 3^\circ\text{C}$...30minutes $60 \pm 3^\circ\text{C}$...30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.		
Vibration (Non operation)	① 5 to 100Hz, 11.76m/s^2 ② 1 minute/cycle ③ X, Y, Z directions ④ 10 times each directions		No display malfunctions No physical damages
Mechanical shock (Non operation)	① 294m/s^2 , 11ms ② X, Y, Z directions ③ 3 times each directions		
ESD (Operation)	① 150pF , 150Ω , $\pm 10\text{kV}$ ② 9 places on a panel surface ③ 10 times each places at 1 sec interval Note3		No display malfunctions
Dust (Operation)	① Sample dust: No.15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval Note2		
Low pressure	Non-operation	① 15kPa (Equivalent to altitude 13,600m) ② $-20^\circ\text{C} \pm 3^\circ\text{C}$...24 hours ③ $+60^\circ\text{C} \pm 3^\circ\text{C}$...24 hours	No display malfunctions
	Operation	① 53.3kPa (Equivalent to altitude 4,850m) ② $0^\circ\text{C} \pm 3^\circ\text{C}$...24 hours ③ $+55^\circ\text{C} \pm 3^\circ\text{C}$...24 hours Note2	

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: Luminance: 400cd/m^2 at luminance control.

Note3: See the following figure for discharge points



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6. PRECAUTIONS

6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding these contents!**



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.

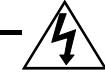


This sign has the meaning that customer will get an electrical shock, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

6.2 CAUTIONS



* **Do not touch the working backlight. There is a danger of an electric shock.**



* **Do not touch the working backlight. There is a danger of burn injury.**
* **Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 294m/s² and to be not greater 11ms, Pressure: To be not greater 19.6N (φ16mm jig))**

6.3 ATTENTIONS



6.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.735N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 4.7mm.

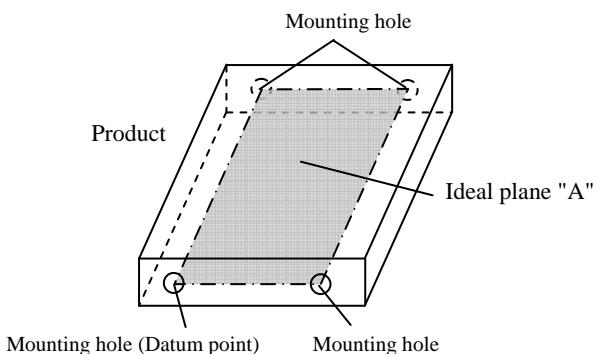
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- ⑥ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.

Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ± 0.3 mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
⑧ Do not push nor pull the interface connectors while the product is working.
⑨ When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
⑩ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
④ This product is not designed as radiation hardened.

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6.3.3 Characteristics

The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- ④ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ⑤ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑥ Optical characteristics may be changed depending on input signal timings.
- ⑦ The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the inverter may appear on a display. Set up luminance control frequency of the inverter so that the interference noise does not appear.
- ⑧ After the product is stored under condition of low temperature or dark place for a long time, the cold cathode fluorescent lamp may not be turned on under the same condition because of the general characteristic of cold cathode fluorescent lamp. In addition, when Luminance control ratio is low in pulse width modulation method inverter, the lamp may not be turned on. In this case, power should be supplied again.

[2]

6.3.4 Other

- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR INVERTER", when replacing backlight lamps.
- ④ Pay attention not to insert foreign materials inside of the product, when using tapping screws.
- ⑤ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- ⑥ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.

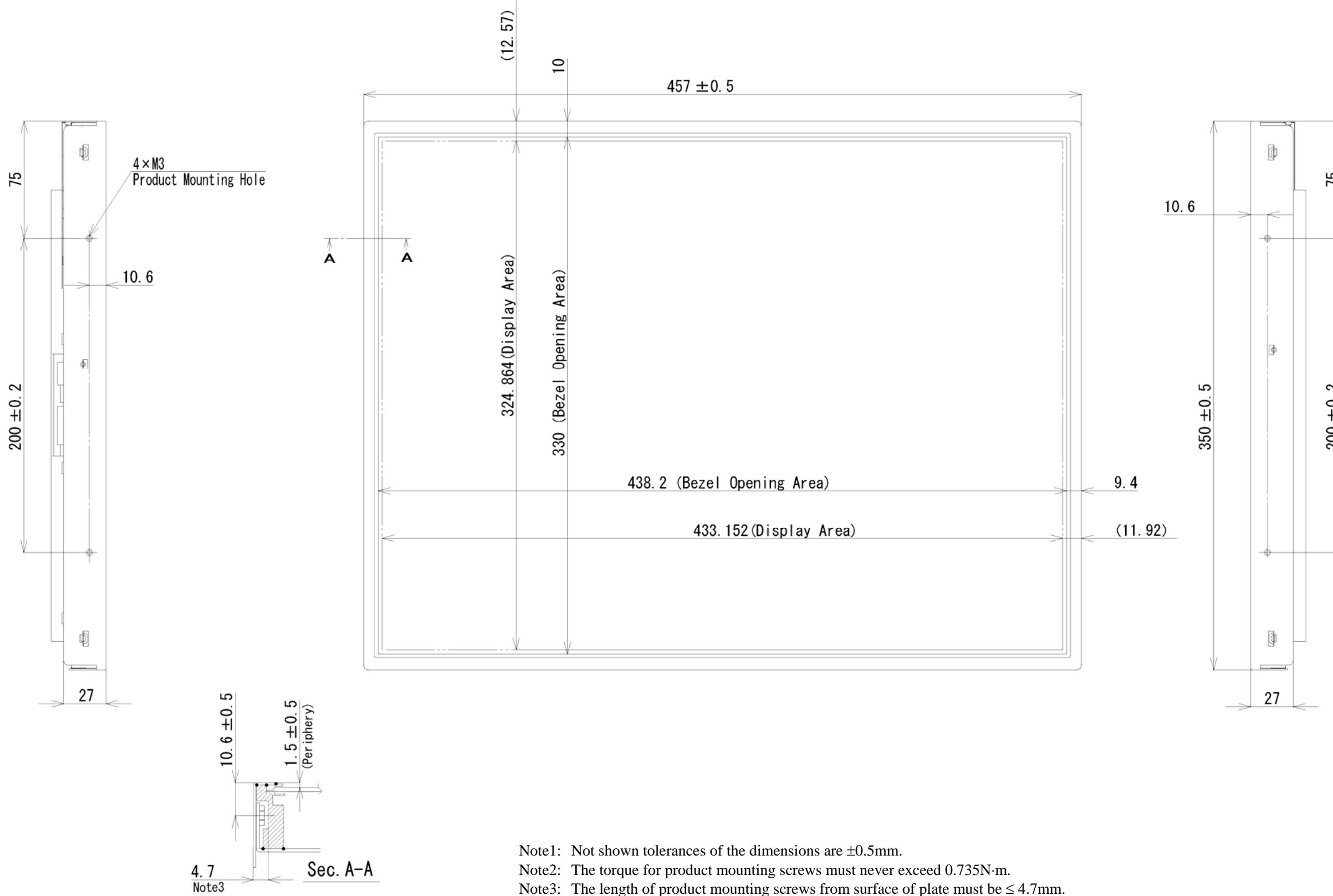
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7. OUTLINE DRAWINGS

7.1 FRONT VIEW



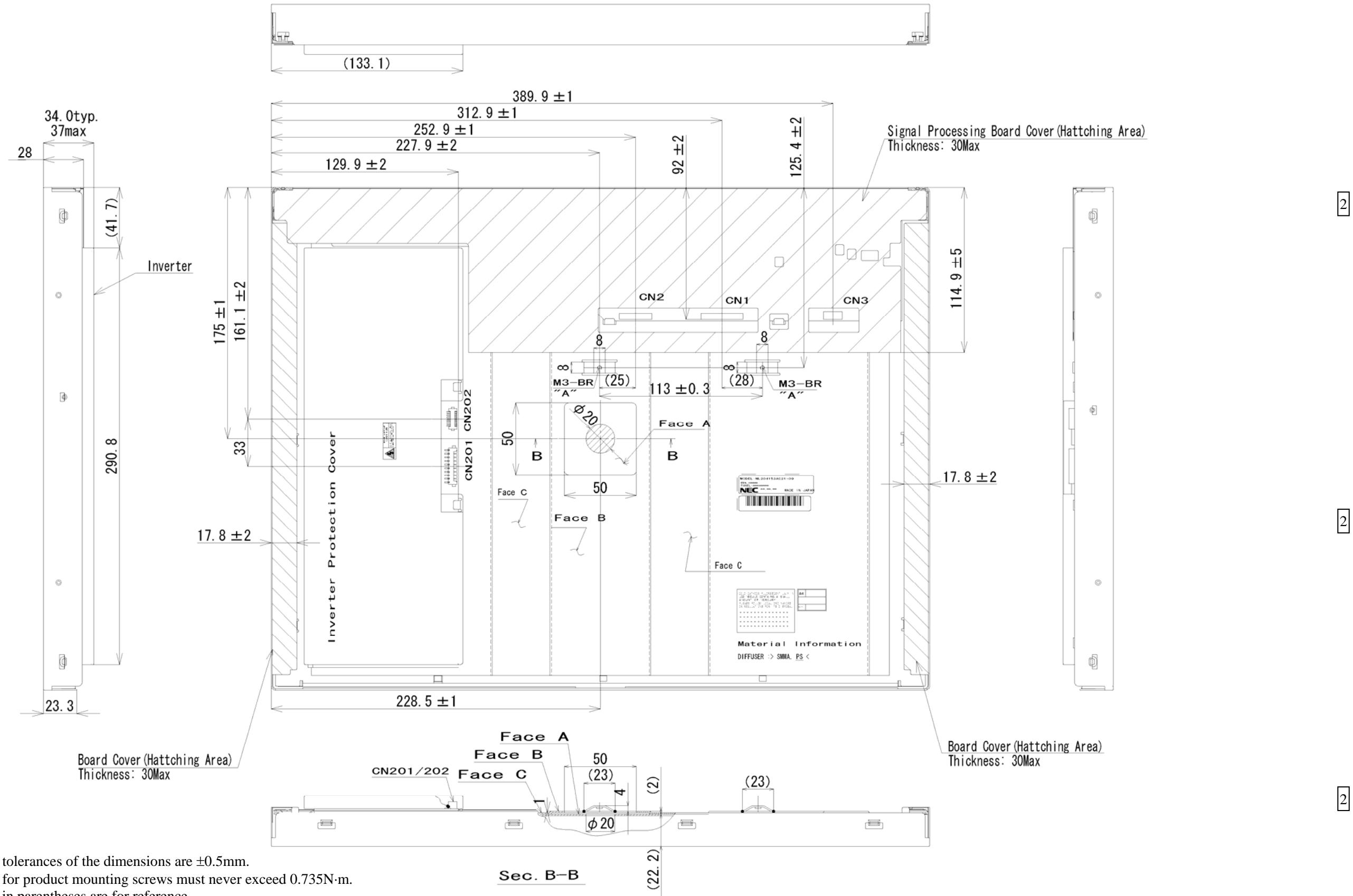
- Note1: Not shown tolerances of the dimensions are ± 0.5 mm.
 Note2: The torque for product mounting screws must never exceed 0.735N·m.
 Note3: The length of product mounting screws from surface of plate must be ≤ 4.7 mm.
 Note4: The values in parentheses are for reference.

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7.2 REAR VIEW



Note1: Not shown tolerances of the dimensions are $\pm 0.5\text{mm}$.

Note2: The torque for product mounting screws must never exceed 0.735N·m.

Note3: The values in parentheses are for reference.

Note4: The torque for the holes “A” must never exceed 0.44N·m.

Unit: mm

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REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document number	Prepared date	Revision contents and signature			
1st edition	DOD-PP-0281	June 29, 2007	<p>Revision contents</p> <p>New issue</p> <p>Signature of writer</p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%; text-align: center; padding-bottom: 10px;"><i>Approved by</i> T. OGAWA</td> <td style="width: 33%; text-align: center; padding-bottom: 10px;"><i>Checked by</i> _____</td> <td style="width: 33%; text-align: center; padding-bottom: 10px;"><i>Prepared by</i> T. OGAWA</td> </tr> </table>	<i>Approved by</i> T. OGAWA	<i>Checked by</i> _____	<i>Prepared by</i> T. OGAWA
<i>Approved by</i> T. OGAWA	<i>Checked by</i> _____	<i>Prepared by</i> T. OGAWA				
2nd edition	DOD-PP-0442	Jan. 23, 2007	<p>Revision contents</p> <p>P4 Future</p> <ul style="list-style-type: none"> • Super-Advanced Super Fine TFT (SA-SFT) → Ultra-Advanced Super Fine TFT (UA-SFT) (correction) • Wide color gamut (addition) • 256 gray scale in each R, G, B sub-pixel (8-bit), 16,777,216 colors (addition) <p>P5 General specifications</p> <ul style="list-style-type: none"> • Pixel: 1 pixel consists of 3 sub-pixels (LCR) <ul style="list-style-type: none"> → 1 pixel consists of 3 sub-pixels (RGB) (correction) • Weight: 3,000 g (typ.) → 2,700 g (typ.) • Response time: 27 ms (typ.) → 24 ms (typ.) • Backlight - Replaceable part: TBD → 213PW071 • Power consumption: 80.4W → 73.2W <p>P6 Block diagram</p> <ul style="list-style-type: none"> • CS, SCLK, SDAT, BSEL0, BSEL1 → BSEL <p>P7 Mechanical specifications</p> <ul style="list-style-type: none"> • Weight: 3,000 g (typ.), 3,200 g (max.) → 2,700 g (typ.), 2,900 g (max.) • Note1: CS, SCLK, SDAT, BSEL0, BSEL1 → BSEL <p>P7 Absolute maximum ratings</p> <ul style="list-style-type: none"> • Relative humidity: ≤ 95, Ta ≤ 40°C, ≤ 85, 40°C < Ta ≤ 50°C (addition) • Relative humidity - ≤ 70: Ta ≤ 55°C → 50°C < Ta ≤ 55°C (change) <p>P8 Electrical characteristics - LCD panel signal processing board</p> <ul style="list-style-type: none"> • Power supply current: 700 mA (typ.), 1,250 mA (max.) → 500 mA (typ.), 900 mA (typ.) <p>P9 Electrical characteristics - Inverter</p> <ul style="list-style-type: none"> • Power supply current: - (min.), 3,000 mA (typ.), TBD mA (max.) <ul style="list-style-type: none"> → 2,500 mA (min.), 2,800 mA (typ.), 3,100 mA (max.) • VPSLH,VPSLL → VPSH,VPSL (change) • Input current for signals - BRTI signal: TBD μA (min.) TBD μA (max.) <ul style="list-style-type: none"> → -200 μA (min.), 1,000 μA (max.) • Input current for signals - BRTP signal: TBD μA (min.) TBD μA (max.) <ul style="list-style-type: none"> → -600 μA (min.), 1,000 μA (max.) • Input current for signals - BRTC signal: TBD μA (min.) TBD μA (max.) <ul style="list-style-type: none"> → -600 μA (min.), 440 μA (max.) • Input current for signals - PWSEL signal: TBD μA (min.) TBD μA (max.) <ul style="list-style-type: none"> → -600 μA (min.), 440 μA (max.) (change) <p>P9 Inverter current wave</p> <ul style="list-style-type: none"> • 2,700mA (typ.) → 2,800mA (typ.) 			

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REVISION HISTORY

Edition	Document number	Prepared date	Revision contents and signature
2nd edition	DOD-PP-0422	Jan 23, 2008	<p>Revision contents</p> <p>P10 Fuse •VDDB (specified)</p> <p>P11 LCD panel signal processing board •Note2: and, CS, SSDLK, DS (elimination) •Note3 (addition)</p> <p>P11 Inverter (specified)</p> <p>P14 Inverter •CN202: Note3 (addition)</p> <p>P16 Luminance control methods •BRTI Voltage: 0.25V → 0.2V (change) •Note2: more than 50ms → more than 500ms (addition) •Note4: Duty ratio → Pulse width modulation, 0.25V → 0.2V, 20% → 0.2 (Duty ratio) •Note5 (addition)</p> <p>P17 Detail of BRTI timing (addition)</p> <p>P18 Detail of BRTP timing •tPWL: 50ms (max.) → 500ms (max.) •Note5 (addition)</p> <p>P20 Method of connection for LVDS transmitter •Note2 (addition)</p> <p>P21 Display colors and input data signals •This product - gray scales. → This product - 256 gray scale in each R, G, B sub-pixel.</p> <p>P22 Timing characteristics •Note1 (change of expression)</p> <p>P23 Input signal timing chart •CKx+, CKy+ (addition)</p> <p>P26-27 Optics •Luminance: TBD cd/m² (min.) → 650cd/m² •Luminance uniformity: white(LU) → gray scale (LU0, LU26, LU128, LU204, LU255) •Chromaticity - Rx: TBD (typ.) → 0.650 (typ.) •Chromaticity - Ry: TBD (typ.) → 0.330 (typ.) •Chromaticity - Gx: TBD (typ.) → 0.290 (typ.) •Chromaticity - Gy: TBD (typ.) → 0.610 (typ.) •Chromaticity - Bx: TBD (typ.) → 0.150 (typ.) •Chromaticity - By: TBD (typ.) → 0.060 (typ.) •Color gamut (addition) •Response time- Black to White: 16ms (typ.) → 14 ms (typ.) •Response time- White to Black: 11ms (typ.) → 10 ms (typ.) •Note3, Note4 (change)</p> <p>P28 Definition of luminance uniformity •Formula: (LU) → (LU_{xx}) •Measured point: 5 points → 9 points</p> <p>P29 Reliability tests •Note2 (addition)</p> <p>P32 Attentions - Characteristics •⑧ (addition)</p> <p>P32 Attentions - Other •④ (addition)</p>

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Edition	Document number	Prepared date	Revision contents and signature
2nd edition	DOD-PP-0422	Jan 23, 2008	<p>Revision contents</p> <p>P33 Outline drawing - Front view</p> <ul style="list-style-type: none">•(12.568) →(12.57) (change)•(11.924) → (11.92) (change)• 1.3±0.5 → 1.5±0.5 (change) <p>P34 Outline drawing - Rear view</p> <ul style="list-style-type: none">•Inverter → cover (change)•(42.1) → 41.7 (change)•(290) → 290.8 (change)•2 →(2) (change) <p>Signature of writer</p> <p>Approved by _____</p> <p> T. OGAWA</p> <p>Checked by _____</p> <p>Prepared by _____</p> <p> E. KATAYAMA</p>